

## Introduction

From the beginning of the 2016/2017 session, a committee of Primary and Secondary teachers have explored the pedagogy behind the draft Benchmarks for Numeracy and Mathematics, focusing upon the developmental process necessary to allow our learners to achieve a level.

This planner has been designed by triangulating the information from the National Numeracy and Mathematics Progression Framework, Experience and Outcomes from Curriculum for Excellence and the **final** Benchmarks for Numeracy and Mathematics. This process was complemented by the development of our Aberdeen City Council Numeracy and Mathematics Progressive Vocabulary Booklet.

This planner is designed to support previous developments completed by many schools across the authority and it should not replace your current planning documents if you do not wish it to. Schools wishing to continue using their current planners will benefit from moderating their content in line with the Numeracy and Mathematics Broad General Education Progression to ensure consistency across the authority.

The draft planner was published in February 2017, and was widely commended. Numeracy Coordinators and School SMT were given the opportunity to provide feedback. In line with the final Benchmarks, small changes have been made throughout.

I hope that the content of the progression supports your teaching of Numeracy and Mathematics.

#### **Mark Aitchison**

Numeracy and Mathematics Education Support Officer

#### **Numeracy and Mathematical skills**

Numeracy and Mathematical skills are embedded in the Experiences and Outcomes and cannot be taught in isolation. These skills can be developed through careful planning of learning activities, questions and a range of assessments. These should encourage learners to think about the concepts, going beyond the recall of knowledge and encouraging them to explain their thinking. As learners progress through Curriculum for Excellence levels, they should demonstrate increasing sophistication and independence in their ability to demonstrate, link, transfer and apply the following skills in a range of increasingly more challenging contexts:

- interpret questions;
- select and communicate processes and solutions;
- justify choice of strategy used;
- link mathematical concepts;
- use mathematical vocabulary and notation;
- use mental agility;
- reason algebraically; and
- determine the reasonableness of a solution.

The table below provides a brief outline of the key features of each skill. These skills are intrinsic in the effective teaching of Numeracy and Mathematics

Numeracy and mathematical skill	Key features of the skill	Additional guidance
Interpret questions	<ul> <li>selects the relevant information</li> <li>interprets data</li> <li>highlights key words or phrases</li> <li>makes notes</li> <li>draws diagrams</li> <li>chooses appropriate operations.</li> </ul>	<ul> <li>Learners need to:         <ul> <li>interpret questions successfully in order to work out solutions;</li> <li>select relevant information and be able to identify redundant or missing information in a question;</li> <li>interpret data and understand information presented to work out the solution;</li> <li>be supported to develop their skills of interpreting questions by highlighting key words or phrases, making notes or drawing diagrams; and</li> <li>make important decisions about which operations to choose when solving a word problem.</li> </ul> </li> </ul>
Select and communicate processes and solutions	<ul> <li>explains choice of process</li> <li>shares thinking</li> <li>verbalises or demonstrates thought processes.</li> </ul>	<ul> <li>be able to explain why they have chosen a particular process as it demonstrates their understanding of the task, question or assessment;</li> <li>have frequent opportunities to discuss their thinking with their peers and teachers;</li> <li>select from a range of processes and increasingly choose processes which are most efficient;</li> <li>discuss their solutions to verbalise their thought process, either through explaining their thinking or demonstrating it pictorially; and</li> <li>become more confident in their abilities to select from a growing repertoire of strategies, articulate their chosen approaches with increasing clarity and make greater use of specialised vocabulary.</li> </ul>

Justify choice of strategy used	<ul> <li>shows and talks though their thinking</li> <li>explains their strategy</li> <li>justifies choice of strategy compared to other approaches.</li> </ul>	<ul> <li>Learners need to:</li> <li>show and talk through their thinking to better understand and explain their own strategies;</li> <li>regularly work in pairs and groups to learn with and from each other to refine their strategies; and</li> <li>justify their choice of strategy, identifying the most efficient strategies for different types of task.</li> </ul>
Link mathematical concepts	<ul> <li>understands and applies links between mathematical concepts</li> <li>transfers learning in one area to another</li> <li>uses connections to solve problems.</li> </ul>	<ul> <li>Learners need to:</li> <li>be able to link mathematical concepts through inverse operations and equivalences; and</li> <li>transfer and apply their knowledge and skills within numeracy and mathematics and across the curriculum to solve a range of problems.</li> </ul>
Use mathematical vocabulary and notation	uses correct mathematical vocabulary	<ul> <li>Learners need to:</li> <li>apply the correct mathematical vocabulary, notation and appropriate units in a range of contexts.</li> </ul>
Mental agility	<ul><li>knowledge of number facts</li><li>manipulates numbers.</li></ul>	<ul> <li>Learners need to:</li> <li>develop fluency in mental processes through a sound knowledge of key number facts; and</li> <li>use strategies to manipulate an appropriate range of numbers and apply these to solve open-ended problems.</li> </ul>
Reason algebraically	<ul> <li>finds the unknown quantity</li> <li>understands and uses the commutative, associative and distributive laws.</li> </ul>	<ul> <li>Learners need to:         <ul> <li>understand that numbers can be replaced by pictures or symbols and use this to solve problems; and</li> <li>apply commutative, associative and distributive laws to work with expressions and equations.</li> </ul> </li> </ul>
Determine the reasonableness of a solution	<ul> <li>routinely uses estimation and rounding skills</li> <li>selects the most appropriate degree of accuracy.</li> </ul>	<ul> <li>Learners need to:</li> <li>use estimation and rounding to estimate and check the reasonableness of a solution;</li> <li>consider the context of the question when determining the reasonableness of the solution; and</li> <li>select the appropriate degree of accuracy for the given task.</li> </ul>



## Aberdeen City Council Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Numeracy: Estima	ntion and Rounding			
Awareness of size and amount	Concept of estimation	Concept of rounding		cy within nding	Tolerance
EARLY LEVEL		FIRST LEVEL			SECOND LEVEL
estimate, nearly, roughly, close to about the same as, just over, just under, too many, too few, enough, not enough		exact, exactly, round, nearest, round to nearest 10 round to the nearest thousa round to the nearest tenth one decimal place, round to the nearest hundred two decimal places		to the nearest hundred, o the nearest thousand, I to the nearest tenth, ne decimal place, o the nearest hundredth,	
THIRD LEVEL		FOURTH LEVEL			
round to the nearest thousa	· ·	tolerance, round to significant figu	res		



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure – Estimation and Rounding			
Milestone/s	Awareness of Size and Amount			
	EARLY LEVEL			
Experience and Outcome for Planning Teaching, Learning and Assessment	I am developing a sense of size and amount by observing, exploring, using and communicating with others about things in the world around me. MNU 0-01a			
•	Progression Through Early Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level		
<ul> <li>I can estimate with some accuracy with</li> <li>I can check estimate by counting.</li> <li>I can recognise number of objects with</li> </ul>	<ul> <li>I can check estimate by counting.</li> </ul>	<ul> <li>Recognises the number of objects in a group, without counting (subitising) and uses this information to estimate the number of objects in other groups.</li> <li>Checks estimates by counting.</li> <li>Demonstrates skills of estimation in the contexts of number and measure using relevant vocabulary, including less than, longer than, more than and the same.</li> </ul>		



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure – Estimation and Rounding			
Milestone/s	Concept of Estimation; Concept of Rounding			
	<u>FIRST</u>	LEVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment		can share ideas with others to develop ways of estimating the answer to a calculation or problem, work out the actual answer, then check my solution by comparing it with the estimate.  MNU 1-01a		
•	Progression Through First Level	<b></b>	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul> <li>I can estimate quantities up to at least 20.</li> <li>I can estimate the position of any number up to at least 20 on a number line/square.</li> <li>I can round numbers to the nearest ten using number lines.</li> <li>I can use rounding skills to check answers.</li> </ul>	<ul> <li>I can estimate quantities up to 50.</li> <li>I can estimate the position of any number up to 50 on a number line/square.</li> <li>I can round numbers to the nearest 10 and 100 using number lines or squares.</li> <li>I can use rounding skills to check answers.</li> <li>I can show my understanding of the rule for rounding involving half way between, for example 5 and above is rounded up, below 5 is rounded down.</li> </ul>	<ul> <li>I can estimate quantities up to 100.</li> <li>I can estimate the position of any number up to 100 on a number line.</li> <li>I can round whole numbers to nearest ten, hundreds and thousands.</li> <li>I can use rounding skills to estimate.</li> <li>I can use rounding skills to check answers.</li> <li>I can select strategies I have learned to solve problems (i.e doubling etc).</li> <li>I can explain how I have solved a problem using my skills in estimating and rounding.</li> </ul>	<ul> <li>Uses strategies to estimate an answer to a calculation or problem, for example, doubling and rounding.</li> <li>Rounds whole numbers to the nearest 10 and 100 and uses this routinely to estimate and check the reasonableness of a solution.</li> </ul>	

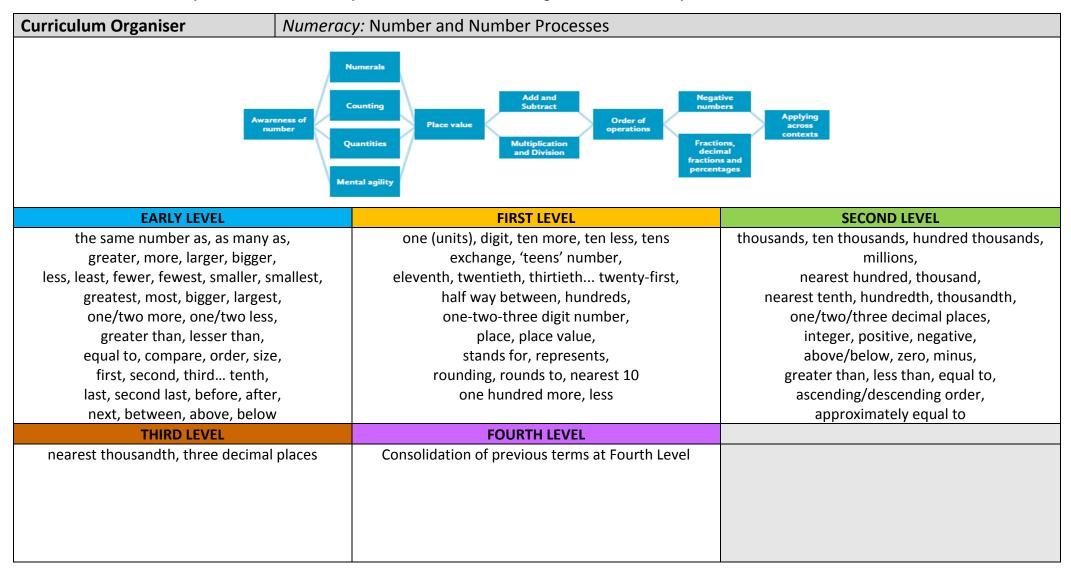


Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure – Estimation and Rounding			
Milestone/s	Concept of Rounding; Accuracy within Rounding			
	<u>SECON</u>	<u>D LEVEL</u>		
Experience and Outcome for Planning Teaching, Learning and Assessment	I can use my knowledge of rounding to rou reasonable, sharing my solution with other MNU 2-01a	itinely estimate the answer to a problem the rs.	en, after calculating, decide if my answer is	
•	Progression Through Second Level	-	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
I can round to the nearest thousand.	• I can round to the nearest tens of thousands.	• I can round to the nearest hundreds of thousands.	Rounds whole numbers to the nearest 1000, 10,000 and 100,000.	
<ul> <li>I can round 3 digit whole numbers to nearest ten.</li> <li>I can round 3 digit whole numbers to nearest hundred.</li> <li>I can use rounding skills to estimate.</li> <li>I can use rounding skills to check answers.</li> <li>I can use knowledge of estimation and rounding within a range of problem solving contexts including money or measure.</li> </ul>	<ul> <li>I can round 4 digit whole numbers to the nearest thousand, hundred and ten.</li> <li>I can round decimal numbers to the nearest whole number.</li> <li>I can round numbers to 1 and 2 decimal places using a number line.</li> <li>I can use rounding skills to estimate.</li> <li>I can use rounding skills to check answers.</li> <li>I can use knowledge of estimation and rounding within a range of problem solving contexts including money or measure.</li> </ul>	<ul> <li>I can round decimals up to at least 2 decimal places.</li> <li>I can round numbers larger than 4 digits and use in calculations to estimate answers then check against accurate calculations.</li> <li>I can use knowledge of estimation and rounding within a range of problem solving contexts including money or measure.</li> <li>I can show my understanding the rule for rounding involving half way between, for example 0·5 and above is rounded up, below 0·5 is rounded down.</li> </ul>	<ul> <li>Rounds decimal fractions to the nearest whole number, to one decimal place and to two decimal places.</li> <li>Applies knowledge of rounding to give an estimate to a calculation appropriate to the context, and uses it to check the reasonableness of the solution.</li> </ul>	



#### Aberdeen City Council Numeracy and Mathematics Progression Pathway





Numeracy and Mathematics Progression Pathway

Curriculum Organiser				
Milestone/s				
	EARLY LEVEL			
Experience and Outcome for Planning Teaching, Learning and Assessment	I have explored numbers, understanding that they represent quantities, and I can use describe order. MNU 0-02a  I use practical materials and can 'count on and back' to help me to understand additional solutions in different ways. MNU 0-03a			
4	Progression Through Early Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level		
<ul> <li>I can count when asked 'how many?'.</li> <li>I recognise the number 0 and know that none of a quantity.</li> <li>I know where 0 sits on a number line.</li> <li>I know and can say the forward number.</li> <li>I know and can say the backward num 10.</li> </ul>	I know the backward number sequence from 20 and then at least 30.  r sequence to 10.	<ul> <li>Explains that zero means there is none of a particular quantity and is represented by the numeral '0'.</li> <li>Recalls the number sequence forward within the range 0-30, from any given number.</li> <li>Recalls the number sequence</li> </ul>		
I can recognise numerals to 5 and then	<ul> <li>I can recognise and read numerals to at least 20.</li> <li>10.</li> </ul>	<ul><li>backwards from 20.</li><li>Identifies and recognises numbers</li></ul>		
<ul> <li>I can order numerals to 5 and then 10.</li> <li>I can find numbers on a number line up</li> <li>I can identify missing number on a num</li> <li>I can identify the number before and number up to 10.</li> </ul>	ber line to 10.  • I can identify the number before and number after any	<ul> <li>from 0 - 20.</li> <li>Orders all numbers forwards and backwards within the range 0 - 20.</li> <li>Identifies the number before, the</li> </ul>		
<ul> <li>I can count a line of counters, or a rand 10 objects, using one-to-one correspor</li> <li>I can subitise (recognise number quant using regular(e.g. dice, Numicon) and in</li> </ul>	dence.  • I can use strategies to count random arrays of at least 20 objects.	<ul> <li>number after and missing numbers in a sequence to 20.</li> <li>Uses one-to-one correspondence to count a given number of objects to at least 20.</li> <li>Identifies 'how many?' in regular dot</li> </ul>		

patterns, arrays, five frames, ten frames to at least 5.

• I realise that the last number spoken indicates how many.

- I can use ordinal numbers (1st, 2nd, 3rd) in real life contexts.
- I understand the terms 'before' and 'after' and 'in between'.
- I understand the terms 'less than' and 'more than'.

regular(e.g. dice, Numicon) and irregular dot patterns, arrays, five frames, ten frames to at least 10.

Identify the position of an object using ordinal numbers.

- I can find one more than and one less than on a number line.
- I can mentally find one more and one less than a number.
- I can combine two sets of objects to make a total.
- I can take objects away from a set and find the new total.
- I can compare groups of objects to find the difference between 2 numbers.
- I can count on and back in ones to demonstrate and understanding of addition and subtraction.
- I am beginning to double numbers up to 5 through songs and rhymes
- I know double facts and how to double numbers.
- I can double numbers to a total of 10 mentally.
- I understand that the count does not alter when objects are rearranged.
- I understand that however I split a group of objects, the total number remains the same.
- I can explore all possible partitions of numbers to at least 10, for example 4 can be partitioned into 4+0, 3+1, 2+2, 1+3 and 0+4.
- I understand that addition means combining 2 or more groups to find greater total.
- I understand that subtraction means taking away from a group to reveal a smaller number.
- I can identify the symbols for adding, subtracting, equals, more than and less than (>, <).
- I can use concrete materials and number lines to do addition and subtraction within 5 and then 10.
- I can create addition and subtraction facts to 10.
- I can use strategies to find missing addends e.g.  $3 + \phi = 10$ .

- patterns, for example, arrays, five frames, ten frames and dice and irregular dot patterns without having to count (subitising).
- Groups items recognising that the appearance of the group has no effect on the overall total (conservation of number).
- Uses ordinal numbers in real life contexts, for example, 'I am third in the line'.
- Uses the language of before, after and in-between.
- Counts on and back in ones to add and subtract.
- Doubles numbers to a total of 10 mentally.
- When counting objects, understands that the number name of the last object counted is the name given to the total number of objects in the group.
- Partitions quantities to 10 into two or more parts and recognises that this does not affect the total.
- Adds and subtracts mentally to 10.
- Uses appropriately the mathematical symbols +, -, =.
- Solves simple missing number problems.



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure - N	umber and Number Processes		
Milestone/s	Counting; Quantity; Mental Agility; Place Value; Addition and Subtraction; Multiplication and Divisi			
	FIRST L	EVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment	I have investigated how whole numbers are my knowledge to explain the link between a I can use addition, subtraction, multiplicatio written skills I have developed.  Progression Through First Level	digit, its place and its value.	MNU 1-02a	
<ul> <li>I know the forward number sequence to 100.</li> <li>I know the backward number sequence from 100 to 0.</li> <li>I can read and write numbers to 100 in numerals.</li> <li>I can order consecutive numbers within 100.</li> <li>I can use &lt; and &gt; to compare two numbers within 100.</li> <li>I can find missing numbers on a number line or square up to 100.</li> </ul>	<ul> <li>to 1000.</li> <li>I know the backward number sequence from 1000 to 0.</li> <li>I can read and write numbers to 1000 in numerals.</li> <li>I can order non-consecutive numbers</li> </ul>	<ul> <li>I can order consecutive numbers within 1000 (smallest to biggest and biggest to smallest).</li> <li>I can use &lt; and &gt; to compare two numbers within 1000.</li> <li>I can find missing numbers in part of a number line or square up to 1000.</li> <li>I can order non-consecutive numbers within 1000 (smallest to biggest and biggest to smallest).</li> </ul>	Reads, writes, orders and recites whole numbers up to 1000, starting from any number in the sequence.	
<ul> <li>I can say how many tens there are in a two digit number, for example six 10s in 67.</li> <li>I can say how many ones there are in a two digit number.</li> <li>I can partition a two digit number and say what each digit represents, for example 67 is 60 and 7.</li> <li>I can use place value materials to show that I understand the value of the digits in two digit numbers, for example Dienes, Numicon, Tens Frames, Place Value Arrows.</li> </ul>	whole numbers to at least 100.	<ul> <li>I understand zero as a placeholder in whole numbers to at least 1000.</li> <li>I can partition a three digit number into thousands, hundreds, tens and ones, identifying the value of each digit.</li> </ul>	<ul> <li>Demonstrates understanding of zero as a placeholder in whole numbers to 1000.</li> <li>Identifies the value of each digit in a whole number with up to at least 3 digits, for example 867 = 800 + 60 +</li> </ul>	

#### **Progression Through First Level**

Benchmarks to Support Teachers'
Professional Judgement of
Achievement of a Level

- I know what the four operations are and can use the correct mathematical vocabulary to discuss them.
- I can skip count in 2s (FNWS/BNWS).
- I can skip count in 5s (FNWS/BNWS).
- I can skip count in 10s (FNWS/BNWS).
- I can skip count in 100s (FNWS/BNWS).
- I can count forward and backwards in 2s, 5s, 10s and 100s from any given number.
- I understand that the order in which I add numbers does not matter, for example I understand that 2 + 6 is the same as 6 + 2.
- I can use my understanding of the commutative law to solve addition problems more efficiently, for example to count on from the bigger number.
- I can identify the whole amount and the parts within addition and subtraction sums and write 'number sentences'.
- I can partition single digit numbers to help me bridge 10 when adding or subtracting within 20, for example 8 + 7 = 8 + 2 + 5, and show this on an empty number line.
- I can count on from the larger number to subtract within 20.
- I can double 2 digit multiples of 10.

 I understand that 3 x 5 is the same as
 5 x 3 and can show this by moving arrays, for example





- I can use strategies, including counting in chunks on an empty number line, to add and subtract within 100.
- I can use my knowledge of doubles and near doubles to help me add up to 2 digits.
- I can partition 2 digit numbers to mentally add the ones then the tens, without carrying.
- I can use empty number lines or my own jottings to solve missing number problems within 100.
- I can use strategies to double any 2 digit number.

I can use known multiplication facts to help me solve others by 'switching', for example if I know 8 x 3 is 24 therefore I know 3 x 8 is 24.

- I can use strategies, including counting in chunks on an empty number line, to add and subtract within 1000.
- I can partition 2 digit numbers to mentally add the ones then the tens, with carrying.
- I can use empty number lines or my own jottings to solve missing number problems within 100.
- Double any 2 digit number mentally.

- Uses correct mathematical vocabulary when discussing the four operations, including, subtract, add, sum of, total, multiply, product, divide and shared equally.
- Counts forwards and backwards in 2s, 5s, 10s and 100s
- Demonstrates understanding of the commutative law, for example, 6 + 3, 3 + 6, 2 × 4, 4 × 2.

- Applies strategies to determine multiplication facts, for example, repeated addition, grouping, arrays and multiplication facts.
- Solves addition and subtraction problems with three whole digit numbers.

- I understand the relationship between adding and subtracting and can use this knowledge to create 'number families'.
- I can carry out an addition calculation to check my subtraction calculation
- I can carry out subtraction calculation to check my addition calculation.
- I understand the relationship between adding and subtracting and can use this to check written calculations.
- Applies knowledge of inverse operations (addition and subtraction; multiplication and division).

- I can count in tens forwards and backwards within 100 (multiples of 10).
- I can count in twos forwards and backwards within 100.
- I can count in tens forwards and backwards within 100 from any number, for example 34, 44, 54, 64...
- I can count in 100s up to at least 1000 (multiples of 100).
- I can count in fives forwards and backwards within 100.
- I can multiply a single digit number by
   I can multiply a single digit number by 10.
- I can divide a two digit multiple of 10 by a single digit, for example  $80 \div 10$ .

- I can count in 100s up to at least 1000 from any number, for example 135, 235, 335...
- I can count in tens forwards and backwards within 1000 from any number, for example 345, 355, 365...
- 100.
- I can divide a three digit multiple of 100 by 100, for example  $600 \div 100$ .
- I can divide a three digit multiple of 100 by 10, for example  $400 \div 10$ .
- I can divide a three digit multiple of 10 by 10, for example  $560 \div 10$ .
- I can apply a range of strategies to determine multiplication facts, for example counting in jumps (skip counting), doubling, repeated, repeated addition and arrays - 3, 6 and 9 times tables.

• Adds and subtracts multiples of 10 or 100 to or from any whole number to 1000.

- Uses multiplication and division facts to solve problems within the number range of 0 - 1000.
- Multiplies and divides who numbers by 10 and 100 (whole number answers only).
- Applies strategies to determine multiplication facts, for example, repeated addition, grouping, arrays and multiplication facts.

- I can make equal groups using practical materials and combine or count them to make a larger number.
- I can use array dots to lay out equal groups and use this to calculate the total.
- I can use pictorial representations to show equal groups and can use this to calculate the total amount.
- I know that when we are multiplying we are making groups of a given amount e.g. 2 x 5 means 2 groups of 5.
- I can apply a range of strategies to determine multiplication facts, for example counting in jumps (skip counting), doubling, repeated, repeated addition and arrays - 2, 4 and 8 times tables.
- I can apply a range of strategies to determine multiplication facts, for example counting in jumps (skip counting), halving, repeated, repeated addition and arrays – 5 and 10 times tables.

•	I can take a larger group of items and share it into equal groups, for example "I have 15 cubes. I need to make 3 equal groups. How many cubes in each group?".  I can split a group of items into smaller equal groups, for example "I have 16 cubes. How many groups of 4 can I make?".	•	I can apply a range of strategies to determine division facts, for example repeated subtraction, grouping, arrays and multiplication facts – 2, 4 and 8 times tables. I can apply a range of strategies to determine division facts, for example repeated subtraction, grouping, arrays and multiplication facts – 5 and 10 times tables.	•	I can apply a range of strategies to determine division facts, for example repeated subtraction, grouping, arrays and multiplication facts – 3, 6 and 9 times tables.	Applies strategies to determine division facts, for example, repeated subtraction, equal groups, sharing equally, arrays and multiplication facts.
•	I can interpret and solve a range of one step word problems when I am told the operation being used.	•	I can interpret and solve a range of one step word problems when I have to work out the correct operation to	•	I can interpret and solve a range of word problems with more than one step, and applies the correct	Solves two step problems.

operations to complete the

calculation.

complete the calculation.



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	m Organiser Number, Money and Measure - Number and Number Processes					
Milestone/s	Place Value; Addition and Su Numbers; Fractions Decimals	<b>'</b>	sion; Order of Operations; Negative			
	<u>S</u>	ECOND LEVEL				
Experience and Outcome for Planning Teaching, Learning and Assessment	ed how decimal fractions are constructed, can MNU 2-  ng whole numbers using a range of methods, sharing MNU 2-03a  ur and can solve related problems using a variety of MNU 2-03b					
<b>←</b>	Progression Through Second Level	<b>———</b>	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level			
<ul> <li>I can count, order, write the forward and backward number sequence up to 10 000.</li> <li>I can place non-consecutive numbers in order of size up to 10 000.</li> <li>I can identify numerals to 10 000.</li> </ul>	<ul> <li>I can count, order, write the forward and backward number sequence up to 100 000.</li> <li>I can place non-consecutive numbers in order of size up to 100 000.</li> <li>I can identify numerals to 100 000.</li> </ul>	<ul> <li>I can count, order, write the forward and backward number sequence up to 1 000 000.</li> <li>I can place non-consecutive numbers in order of size up to 1 000 000.</li> <li>I can identify numerals to 1 000 000.</li> </ul>	Reads, writes, and orders whole numbers to 1 000 000, starting from any number in the sequence.			
<ul> <li>I can partition whole numbers up to 10 000 into tens of thousands, thousands, hundreds, tens and ones.</li> <li>I can read, write and order numbers to 1 decimal place.</li> <li>I can partition decimal fractions with up to at least 1 decimal place.</li> <li>I can use decimals to 1 place in practical measurement, for example 10·1cm.</li> <li>I can understand zero as a placeholder in decimals.</li> </ul>	<ul> <li>I can partition whole numbers up to 100 000 into hundreds of thousands, tens of thousands, hundreds, tens and ones.</li> <li>I can read, write and order numbers to 2 decimal places.</li> <li>I can partition decimal fractions with up to at least 2 decimal places.</li> <li>I can use decimals to 2 places in money and practical measurement, for example 10·15m.</li> <li>I can identify the place value of tenths and hundredths.</li> </ul>	<ul> <li>I can partition whole numbers up to 1 000 000 into millions, hundreds of thousands, tens of thousands, thousands, hundreds, tens and ones.</li> <li>I can read, write and order numbers to 3 decimal places.</li> <li>I can partition decimal fractions with up to at least 3 decimal places.</li> <li>I can use decimals to 3 places in practical measurement, for example 10·155km.</li> </ul>	<ul> <li>Partitions a wide range of whole numbers and decimal fractions to 3 decimal places, for example, 3.6 is three ones and six tenths = 36 tenths.</li> <li>Explains the link between a digit, its place and its value for whole numbers up to at least 1 000 000.</li> <li>Explains the link between a digit, its place and its value for numbers to 3 decimal places.</li> <li>Reads, writes, and orders sets of decimal fractions to 3 decimal places.</li> <li>Recognises where decimal fractions are used in everyday life and applies this knowledge to record and convert amounts in money and measure accurately, for example, 501p = £5.01</li> </ul>			

- I can multiply and divide whole numbers and decimal fractions (up to 1 decimal place) by 10, 100 and 1000.
- I can multiply a multiple of ten by a single digit number, for example 50 x 3.
- I can divide a multiple of ten by a single digit using table facts, for example 450÷ 9.
- I can multiply a two digit number by a single digit number, both mentally and using the grid method.
- I can divide a two digit number by a single digit number including remainder.

- I can multiply and divide whole numbers and decimal fractions (up to 2 decimal places) by 10, 100 and 1000.
- I can multiply 2 digit whole numbers by multiples of ten, for example  $25 \times 70$ .
- I can divide up to three digit numbers by multiples of ten, for example  $360 \div 30$ .
- I can multiply 2 digit by 2 digit numbers using the grid method and other written methods.
- I can multiply numbers with up to 1 decimal place by a single digit.
- I can use written methods to divide a three digit whole number by a single digit with remainders.

- I can multiply and divide whole numbers and decimal fractions (up to 3 decimal places) by 10, 100 and 1000.
- I can multiply whole numbers and decimal fractions with at least 3 decimal places by multiples of 10.
- I can apply multiplication strategies including written methods to multiply numbers of more than 2 digits.
- I can multiply numbers with more than one decimal place by a single digit
- I can divide a two digit number by a single digit, where answers include a decimal fraction, for example  $78 \div 4 = 19 \cdot 5$ .

- Adds and subtracts 10, 100 and 1000 to and from whole numbers and decimal fractions to two decimal places.
- Adds and subtracts whole number and decimal fractions to two decimal places, within the number range 0 to 1 000 000.
- Multiplies and divides whole numbers by 10, 100 and 1000.
- Multiplies and divides decimal fractions and to two decimal places by multiples of 10, 100 and 1000.
- Multiplies whole numbers by two digit numbers.
- Multiplies decimal fractions to two decimal places by a single digit.
- Divides whole numbers and decimal fractions to two decimal places, by a single digit, including answers expressed as decimal fractions, for example,  $43 \div 5 = 8 \cdot 6$ .

## Experience and Outcome for Planning Teaching, Learning and Assessment

Having explored the need for rules for the order of operations in number calculations, I can apply them correctly when solving simple problems.

MTH 2-03c

#### **Progression Through Second Level**

Benchmarks to Support Teachers'
Professional Judgement of Achievement of a
Level

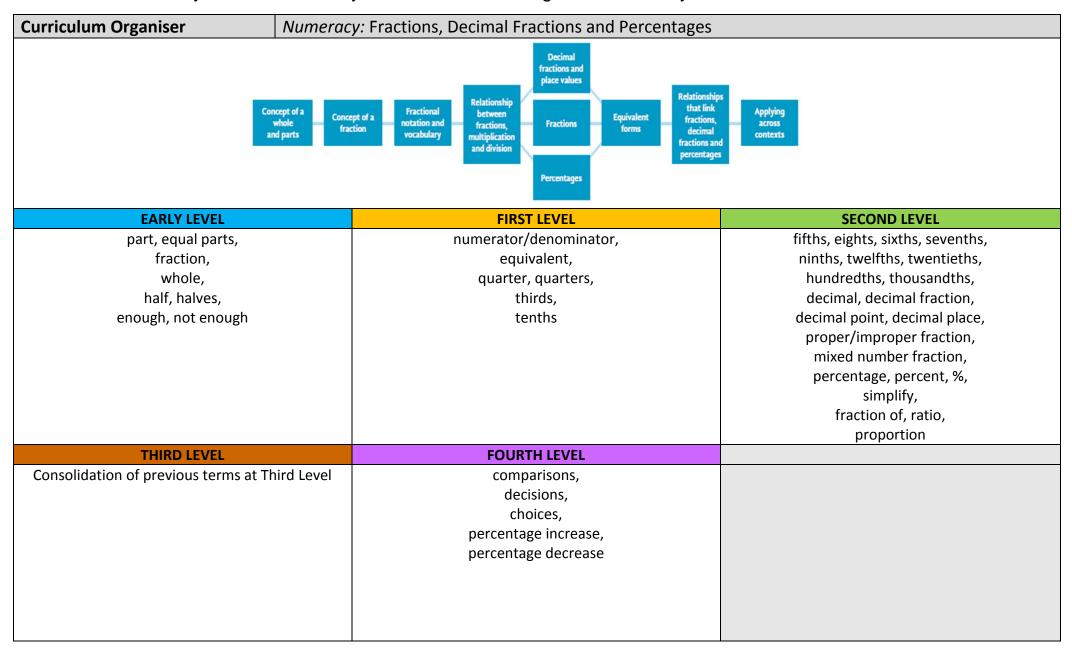
I know the order of operations and can use them correctly when solving problems.

 Applies the correct order of operations in number calculations when solving multi-step problems.

Experience and Outcome for Planning Teaching, Learning and Assessment	I can show my understanding of how the number line extends to include numbers less than zero and have investigated how these numbers occur and are used.  MNU 2-04a				
-	Progression Through Second Level	<b>→</b>	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level		
I can talk about contexts in which negative numbers can be used in real life contexts, for example, temperature, tides, golf, parking levels.	<ul> <li>I can locate negative numbers on a number line.</li> <li>I can order negative numbers.</li> </ul>	<ul> <li>I can mentally add a number to a negative number in real life contexts.</li> <li>I can find the difference between two negative numbers or one positive and one negative number in real life contexts.</li> </ul>	<ul> <li>Identifies familiar contexts in which negative numbers are used.</li> <li>Orders numbers less than zero and locates them on a number line.</li> </ul>		



#### Aberdeen City Council Numeracy and Mathematics Progression Pathway





Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure - Fractions, Decimal Fractions and Percentages				
Milestone/s	Concept of a Whole and Parts; Concept of a Fraction	Concept of a Whole and Parts; Concept of a Fraction			
	EARLY LEVEL				
Experience and Outcome for Planning Teaching, Learning and Assessment	can share out a group of items by making smaller groups and can split a whole object into smaller parts. INU 0-07a				
<b>←</b>	Progression Through Early Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level			
<ul> <li>I can share out a group of items into ed</li> <li>I can split a whole object into equal pa</li> </ul>	into two equal parts.	<ul> <li>Splits a whole into smaller parts and explains that equal parts are the same size.</li> <li>Uses appropriate vocabulary to describe halves.</li> <li>Shares out a group of items equally</li> </ul>			



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure - Fractions, Decimal Fractions and Percentages  Fractional Notation and Vocabulary, Relationship Between Fractions, Multiplication and Division.		
Milestone/s			
	FIRST LEVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment	<ul> <li>Having explored fractions by taking part in practical activities, I can show my under</li> <li>how a single item can be shared equally</li> <li>the notation and vocabulary associated with fractions</li> <li>where simple fractions lie on the number line. MNU 1-07a</li> </ul>		
•	Progression Through First Level	<ul> <li>Benchmarks to Support Teachers'</li> <li>Professional Judgement of Achievement of a Level</li> </ul>	
I can illustrate fractions using materials and pictures and discuss them.  I can find halves of 1 or 2 digit numbers up to at least 20. I understand a single item can be shared into 4 equal parts - each part is one quarter.  I understand and can use the written form of fractions, for example $\frac{1}{2}$ . I can explain the role of numerator and denominator. I can compare the size of fractions and understand where they sit on a 0 - 1 number line.		<ul> <li>Explains what a fraction is using concrete materials, pictorial representations and appropriate mathematical vocabulary.</li> <li>Demonstrates understanding that the greater the number of equal parts, the smaller the size of each share.</li> <li>Uses the correct notation for simple fractions, up to at least tenths, for example, <sup>1</sup>/<sub>2</sub>, <sup>2</sup>/<sub>3</sub> and <sup>5</sup>/<sub>8</sub>.</li> <li>Compares the size of fractions and places simple fractions in order on a number line.</li> </ul>	

Experience and Outcome for Planning Teaching, Learning and Assessment	Through exploring how groups of items can be shared equally, I can find a fraction of an amount by applying my knowledge of division.  MNU 1-07b		
•	Progression Through First Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
• I can find quarters of 1 or 2 digit number 20.	bers up to at least • I can use my knowledge of division to find simple fractions.	• Uses known multiplication and division facts and other strategies to find unit fractions of whole numbers, for example $\frac{1}{2}$ or $\frac{1}{4}$ .	

Experience and Outcome for Planning Teaching, Learning and Assessment	Through taking part in practical activities including use of pictorial representations, I can demonstrate my understanding of simple fractions which are equivalent.  MTH 1-07c		
•	Progression Through First Level	Benchmarks to Support Teachers'  Professional Judgement of  Achievement of a Level	
• I can recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$ using practical resources.	• I can recognise the equivalence of $\frac{1}{2}$ and $\frac{5}{10}$ using practical resources. • I can recognise the $\frac{1}{2}$ and any other si		



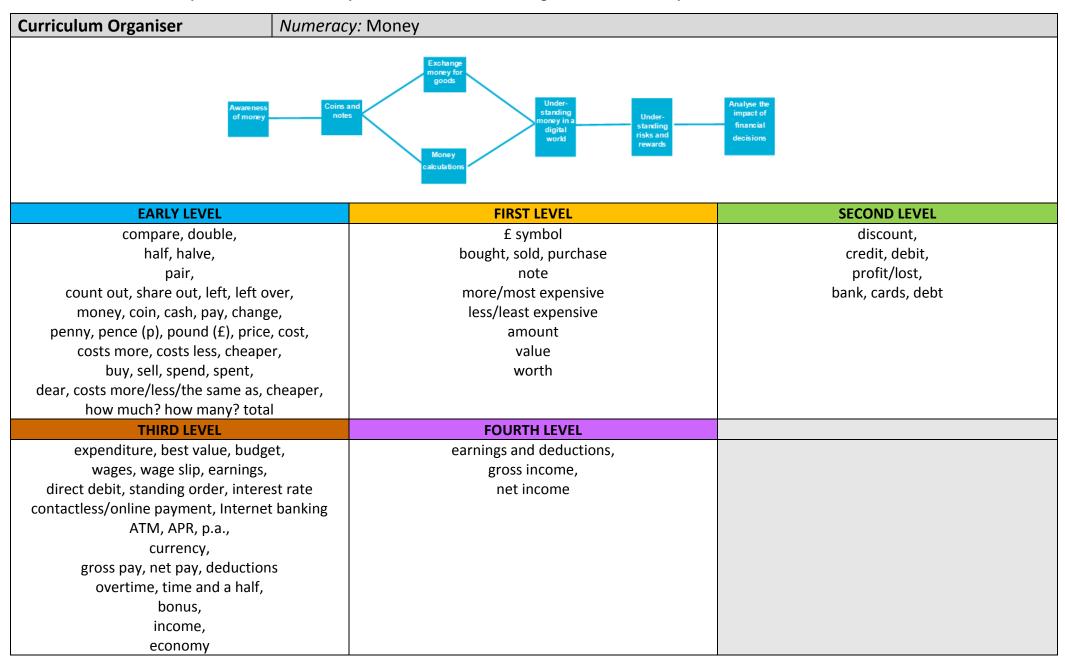
Numeracy and Mathematics Progression Pathway

<b>Curriculum Organiser</b>	Number, Money and Measure - Fractions, Decimal Fractions and Percentages				
Milestone/s	Relationship between Fraction, Multiplication and Divison; Decimal Fractions and Place Value; Fractions, Percentages; Equivalent forms, Relationships that link Fractions, Decimal Fractions and Percentages				
	SECON	ND LEVEL			
Experience and Outcome for Planning Teaching, Learning and Assessment	I have investigated the everyday contexts in which simple fractions, percentages or decimal fractions are used and can ca the necessary calculations to solve related problems.  MNU 2-07a				
<b>4</b>	Progression Through Second Level	•	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level		
<ul> <li>Know that the numerator is the number</li> <li>Know that the denominator is the numb</li> <li>Understand that the larger the denomin</li> </ul>	• Calculates simple fractions of a quantity and uses this knowledge to solve problems in everyday contexts, for example, find $\frac{3}{5}$ of 60.				
<ul> <li>I can find fractions, decimal fractions and percentages which relate – <sup>1</sup>/<sub>2</sub>, 0·5, 50%.</li> </ul>	<ul> <li>I can convert given fractions, decimal fractions and percentages.</li> </ul>	<ul> <li>I can convert given fractions, decimal fractions and percentages to solve problems.</li> </ul>	<ul> <li>Uses knowledge of equivalent forms common fractions, decimal fractions</li> </ul>		
• I can mentally find basic percentages of whole numbers – 25%, 50%.	• I can find percentages of a quantity (100%, 75%, 50%, 25%, 10% and 1%).	• I can find percentages of a quantity (66.6%, 33.3%, 20% and 5%).	and percentages, for example, $\frac{3}{4} = 0.75 = 75\%$ , to solve problems.		
	<ul> <li>I can calculate % with and without a calculator.</li> </ul>		<ul> <li>Calculates simple percentages of a quantity, and uses this knowledge to solve problems in everyday contexts, for example, calculates the sale price o</li> </ul>		
	• I can find fractions up to 2 digits $(\frac{1}{6}, \frac{1}{7}, \frac{1}{8}, \frac{1}{9})$ .	<ul> <li>I can find any fraction of a quantity - <sup>3</sup>/<sub>5</sub> of 60.</li> <li>I can add and subtract simple fractions with common denominators.</li> <li>I can solve problems in recognisable contexts.</li> </ul>	an item with a discount of 15%.		

Experience and Outcome for Planning Teaching, Learning and Assessment	I can show the equivalent forms of simple fractions, decimal fractions and percentages and can choose my solving a problem, explaining my choice of method.  MNU 2-07b  I have investigated how a set of equivalent fractions can be created, understanding the meaning of simples my knowledge to compare and order the most commonly used fractions.  MTH 2-07c			
•	Progression Through Second Level	•	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul> <li>I understand simple equivalences in fractions.</li> <li>Is aware that hundredths can be written as a fraction, decimal fraction or a percentage.</li> <li>I recognize a % symbol relates to number of parts out of 100.</li> </ul>	<ul> <li>I can simplify fractions using division.</li> <li>I can show fractions in their simplest forms.</li> <li>Can multiply and divide whole numbers and decimal fractions by multiples of 10.</li> </ul>	<ul> <li>I can simplify fractions, decimal fractions and percentages and place them on a number line.</li> <li>I can compare equivalent fractions.</li> <li>I can recognise equivalence within hundredths.</li> </ul>	Creates equivalent fractions and uses this knowledge to put a set of most commonly used fractions in order.	
<ul> <li>I can use the written form of simple fractions - 1/6, 1/7, 1/8 and 1/9.</li> <li>I understand that 100% is one whole, 50% is a half and 25% is a quarter.</li> </ul>	<ul> <li>I understand 75% is the same as three-quarters.</li> <li>I understand the relationship between common fractions, percentages and decimal fractions - 100%, 75%, 50%, 25%, 10% and 1%.</li> </ul>	• I can identify the relationship between common fractions, percentages and decimal fractions - 66·6%, 33·3%, 20% and 5%.	Expresses fractions in their simplest form.	
	I can recognise mixed numbers and im	nproper fractions.		



#### Aberdeen City Council Numeracy and Mathematics Progression Pathway





Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure – Money			
Milestone/s	Awareness of Money; Coins and Notes			
		EARLY LEVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment	I am developing my MNU 0-09a	awareness of how money is used and can recognise and use a rang	ge of coins.	
•	Progression Thi	rough Early Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul> <li>language more than, less than and equal to.</li> <li>I can use money related vocabulary.</li> <li>I can represent amounts to 10p in different ways.</li> </ul>		<ul> <li>I can make amounts to 5p using concrete materials or pictures.</li> <li>I can make amounts to 10p using concrete materials or pictures.</li> <li>I can select 1p, 2p, 5p, 10p, coins to buy things.</li> <li>I can calculate totals of combinations of 1p, 2p, 5p, 10p coins.</li> <li>I can sort, match and put in order all named coins using the language more than, less than and equal to.</li> <li>I can use money related vocabulary.</li> </ul>	<ul> <li>Identifies all coins up to £2.</li> <li>Applies number skills (addition and subtraction) and uses at least the 1p, 2p, 5p and 10p coins to pay the exact value for items costing up to 10p.</li> </ul>	



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure – Money			
Milestone/s	Awareness of Money, Coins and Notes			
	FIRST	LEVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment	I can use money to pay for items and can work out how much change I should receive.  MNU 1-09a I have investigated how different combinations of coins and notes can be used to pay for goods or be given in change.  MNU 1-09b			
4	Progression Through First Level	<b></b>	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul> <li>I can identify and name all coins and notes to £5.</li> <li>I can explore different ways of making the same total up to £5.</li> </ul>	<ul> <li>I can identify and name all coins and notes to £10.</li> <li>I can explore different ways of making the same total up to £10.</li> </ul>	<ul> <li>I can identify and name coins and notes to at least £20.</li> <li>I can explore different ways of making the same total up to £20.</li> </ul>	Identifies and uses all coins and notes up to at least £20 and explores different ways of making the same total.	
<ul> <li>I can read and write monetary values in pence.</li> <li>I understand the use of the £ and p notation when using money.</li> </ul>	<ul> <li>I understand the concept of the decimal point in relation to money.</li> <li>I can read and write monetary values including using the appropriate symbols.</li> </ul>	<ul> <li>I can record amounts accurately using different ways and correct notation, for example, 149p = £1·49</li> <li>7p=£0·07.</li> </ul>	<ul> <li>Records amounts accurately in different ways using the correct notation, for example, 149p = £1·49 7p= £0·07.</li> <li>Uses a variety of coin and note</li> </ul>	
<ul> <li>I can apply mental agility number skills to calculate the total spend up to at least £5.</li> </ul>	<ul> <li>I can apply mental agility number skills to calculate the total spend up to at least £10.</li> </ul>	<ul> <li>I can work out change from at least £10.</li> </ul>	combinations, within £10, to pay for items and give change.	
I can work out change from at least £5.		<ul> <li>I can demonstrate an awareness of how goods can be paid for using cards and digital technology.</li> </ul>	<ul> <li>Applies mental agility number skills to calculate the total spent in a shopping situation and is able to calculate change.</li> </ul>	
			Demonstrates awareness of how goods can be paid for using cards and digital technology.	



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure – Money				
Milestone/s	Money calculations; Understanding Money in a Digital World; Understanding Risks and Rewards;				
	Analyse the Impact of Financial Decisions				
	SECON	D LEVEL			
Experience and Outcome for Planning Teaching, Learning and Assessment	I understand the costs, benefits and risks of important. MNU 2-09b	different retailers, and determine what I can of using bank cards to purchase goods or obt g and selling activities and can make simple	ain cash and realise that budgeting is		
<b>←</b>	Progression Through Second Level	<b>&gt;</b>	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level		
I can carry out money calculations involving the four operations.	<ul> <li>I can use decimals in the context of money.</li> <li>I can add and subtract monetary values with two decimal points.</li> </ul>	<ul> <li>I can use decimals and negative numbers in the context of money.</li> <li>I can add, subtract, divide and multiply monetary values with two decimal points.</li> </ul>	Carries out money calculations involving the four operations.		
<ul> <li>I can plan purchases within a given budget.</li> <li>I can investigate offers to determine which is most cost effective.</li> <li>I can identify the difference between a need and a want.</li> </ul>	<ul> <li>I can work to a budget to buy certain items, making appropriate decisions within given budgeting constraints.</li> <li>I can find the cost of items and offers from a range of sources/retailers to find the best value.</li> </ul>	<ul> <li>I can find the cost of items from a range of sources/retailers to find the best value including calculating discounts, delivery charges etc.</li> </ul>	Compares costs and determines affordability within a given budget.		
	<ul> <li>I can investigate and discuss payment methods other than cash e.g. bank cards, cheques.</li> <li>I can understand the terms credit and debit.</li> </ul>	<ul> <li>I know and use the vocabulary associated with personal banking and understand the use of bank cards.</li> <li>I can investigate debt and how this can mount up when using cards.</li> </ul>	Demonstrates understanding of the benefits and risks of using bank cards and digital technologies.		
• I understand the terms profit and loss.	<ul> <li>I can talk about profit and loss in buying and selling activities.</li> </ul>	• I can calculate simple profit and loss accurately.	Calculates profit and loss accurately, for example, when working with a budget for an enterprise activity.		



# ABERDEEN Aberdeen City Council Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Numerac	y: Time		
Recording and displaying  Units of time  Concept of time  Telling the time  Concept of time  Units of time  Units of time  Units of time  Using appropriate units of time  Calendars				
EARLY LEVEL		FIRST LEVEL	SECOND LEVEL	
time, days of the week, day, wee birthday, holiday, month, year, morning, afternoon, evening, nigl bedtime, dinnertime, playtime, next today, tomorrow, yesterday, before, now, soon, early, late, quick/er/est/ly, slow/er/est/ly old/er/est, new/er/est, longer, le hour, o'clock, clock, watch, hands, digital, seaso	ht, , last, after, ss,	weekend, midnight, midday, noon, fast, faster, fastest, how long ago? will it be to? will it take to? often? always, never, often, sometimes, usually months of the year, fortnight, minute, second, earliest, latest, quarter to/past, five minute intervals, timer, digital/analogue clock, century, calendar, date, am/pm/, 24 hour clock	leap year, millennium, date of birth, timetable, arrive/depart, convert between 12 hour and 24 hour notation, speed/distance/time, Greenwich Mean Time, British Summer Time, International Date Line	
THIRD LEVEL	,,,,	FOURTH LEVEL	international pate zinte	
Consolidation of previous terms at Thin	rd Level	Consolidation of previous terms at Fourth Level		



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure - Time  Concept of time; Recording and Displaying; Units of Time; Telling the Time			
Milestone/s				
		EARLY LEVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment		outines and events in my world link with times and seasons, and halendars and other methods.	ave explored ways to record and display	
+	Progression Thr	ough Early Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul><li>I can put two daily/personal events in</li><li>I can follow simple routines.</li></ul>	time sequence.	I can put several events in time sequence.	Links daily routines and personal events to time sequences.	
<ul> <li>I can identify what things I do during the I do at night.</li> <li>I know that day follows night and night</li> <li>I can name the days of the week.</li> <li>I can name the seasons and talk about</li> </ul>	t follows day.	<ul> <li>I can name and sequence the days of the week and use language such as before, after, yesterday, tomorrow.</li> <li>I can name and sequence the seasons.</li> <li>I can talk about the features of each season and special events associated with them, for example Christmas, Easter</li> <li>I can name and sequence the months of the year.</li> </ul>	Names the days of the week in sequence, knows the months of the year and talks about features of the four seasons in relevant contexts.	
<ul> <li>I can discuss ways of measuring and recording time for example - clocks, timers, sand timers, watches etc.</li> <li>I know that clocks, watches and digital displays can tell you the time.</li> <li>I can use basic visual timetables.</li> </ul>		<ul> <li>I can interpret basic visual timetables.</li> <li>I can explore different types of calendars and understand. what information they have and why they are helpful.</li> </ul>	<ul> <li>Recognises, talks about, and, where appropriate, engages with everyday devices used to measure or display time, including clocks, calendars, sand timers and visual timetables.</li> </ul>	
I have seen both analogue clock faces can recognise they both tell the time.	and digital displays and	<ul> <li>I can read analogue o'clock times (12 hour).</li> <li>I can read digital o'clock times (12 hour).</li> <li>I can represent o'clock on a digital display or clock face.</li> <li>I know that an analogue clock has an hour hand and a minute hand.</li> <li>I can use time language for example - before, after, o'clock,</li> </ul>	<ul> <li>Reads analogue and digital o'clock times (12 hour only) and represents this on a digital display or clock face.</li> <li>Uses appropriate language when discussing time, for example, before,</li> </ul>	
• When discussing time, I can use the te appropriately.	rms before and after	hour hand and minute hand.	after, o'clock, hour hand and minute hand.	



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure - Time			
Milestone/s	Concept of Time; Recording and Displaying; Units of Time; Telling the Time; Duration of Time; Calendars			
	FIRST	LEVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment	I can tell the time using 12 hour clocks, realising there is a link with 24 hour notation, explain how it impacts on my daily routine and ensure that I am organised and ready for events throughout my day.  MNU 1-10a			
•	Progression Through First Level		Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul> <li>I can tell the time using half and quarter past on analogue and digital 12 hour clocks.</li> <li>I can convert between digital time and analogue displays using half past and quarter past.</li> </ul>	<ul> <li>I can tell the time using quarter to on analogue and digital 12 hour clocks.</li> <li>I can convert between digital and analogue displays using quarter to.</li> </ul>	I can convert between digital and analogue displays.	Tells the time using half past, quarter past and quarter to using analogue and digital 12 hour clocks.	
<ul> <li>I can name and sequence the months of the year.</li> <li>I can link months to the appropriate season.</li> <li>I know that 1 year has 12 months.</li> <li>I know that 1 week is 7 days.</li> <li>I understand values of time for example, seconds are smaller than minutes, years are longer than months.</li> </ul>	<ul> <li>I understand that am is before midday and pm is after midday.</li> <li>I can record 12 hour times using am and pm correctly within 15 minute intervals.</li> <li>I know that 1 minute is 60 seconds.</li> <li>I know that 1 hour is 60 minutes.</li> <li>I know the months of the year.</li> <li>I am learning ways of remembering how many days are in each month.</li> </ul>	<ul> <li>I know that 1 day is 24 hours.</li> <li>I know that there is 52 weeks in a year.</li> <li>I know that there is 365 days in a year.</li> <li>I know that there is 366 days in a leap year and why there is a leap year.</li> <li>I know how many days are in each month.</li> </ul>	<ul> <li>Record 12 hour times using am and pm and is able to identify 24 hour notation in real life examples, for example, on a mobile phone or computer.</li> <li>Knows the number of seconds in a minute, minutes in an hour, hours in a day, days in each month, weeks and days in a year.</li> <li>Sequences the months of the year and relates these to the appropriate seasons.</li> </ul>	

Experience and Outcome for Planning Teaching, Learning and Assessment	I can use a calendar to plan and be organi MNU 1-10b	sed for key events for myself and my class th	roughout the year.
•	Progression Through First Level	<b>→</b>	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level
I can place tasks into a daily timetable/diary.	<ul> <li>I can record dates on my work using a variety of ways, for example         7th April 2015, 07.04.15 or 7/4/15.</li> <li>I know the ordinal number of the months, for example January is the first month.</li> <li>I can place events into a weekly timetable/diary.</li> <li>I can read a timetable in 12 hour notation.</li> </ul>	<ul> <li>I can change dates between the full format (7th April 2015) and the short format (07.04.15 or 7/4/15).</li> <li>I can add important events to a calendar, for example, birthdays.</li> <li>I can use timetables in 12 hour notation to plan key events.</li> <li>I can use a variety of timetables or calendars to calculate durations.</li> </ul>	<ul> <li>Records the date in a variety of ways, using words and numbers.</li> <li>Uses and interprets a variety of calendars and 12 hour timetables to plan key events and calculate durations.</li> <li>Orders the months of the year and</li> </ul>
I know the months of the year in order.	• I can relate the months of the year to their seasons.		relates these to appropriate seasons.
Experience and Outcome for Planning Teaching, Learning and Assessment	I have begun to develop a sense of how lovariety of timers.  MNU 1-10c	ong tasks take by measuring the time taken to	complete a range of activities using a
<b>←</b>	Progression Through First Level	-	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level
<ul> <li>I am beginning to understand that real life tasks/events may take seconds, minutes or hours.</li> <li>I can compare how long things take, for example break and lunch, and say which takes longer.</li> </ul>	<ul> <li>I can use and select a variety of timers for specific purposes.</li> </ul>	<ul> <li>I have an understanding of how long a second, minute and hour is and what can be done in this time.</li> </ul>	Selects and uses appropriate timers for specific purposes.



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure - Time				
Milestone/s	Units of Time, Telling the Time; Duration of Time; Calendars; Converting Units of Time; Time Calculations including more Complex Durations; Using Appropriate Units of Time; Time, Speed, Distance				
Experience and Outcome for		<b>D LEVEL</b> er-based timetables and schedules to plan e	vents and activities, and make time		
Planning Teaching, Learning and Assessment	calculations as part of my planning. MNU 2-10a I can carry out practical tasks and investigations involving timed events and can explain which unit of time would be most appropriate to use. MNU 2-10b				
<b>4</b>	Progression Through Second Level	<b>•</b>	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level		
<ul> <li>I can discuss the difference between 12 hour and 24 hour notation.</li> <li>I can read and record both 12 hour and 24 hour notation.</li> <li>I can convert between 12 hour and 24 hour notation.</li> <li>I can calculate durations of activities and events, including situations bridging across several hours and using both 12 hour and 24 hour notation.</li> <li>I can use and interpret a range of electronic and paper-based timetables and calendars to plan an event or activity.</li> </ul>	<ul> <li>I can calculate start time, end time or duration from a range of electronic and paper-based timetables and calendars.</li> <li>I can calculate durations of activities and events, including situations bridging across parts of hours using both 12 hour and 24 hour notation.</li> <li>I know the relationship between commonly used units of time.</li> <li>I can carry out simple conversion calculations between hours, minutes and seconds, for example changing 1<sup>3</sup>/<sub>4</sub> hours into minutes.</li> <li>I know that a decade is 10 years.</li> <li>I know that a century is 100 years.</li> <li>I know that a millennium is 1000 years.</li> </ul>	<ul> <li>I can investigate how long a journey will take using online route planners.</li> <li>I can investigate common units for measuring speed for example - speed limits.</li> <li>I can estimate the time taken for a journey based on criteria given.</li> <li>I can use a stopwatch to calculate metres per second.</li> <li>I can convert between units of time to solve problems.</li> <li>I can choose the most appropriate timing device in practical situations.</li> <li>I can choose the most relevant units to record when measuring time, including hundredths of a second.</li> <li>I can convert times into common units, for example 90 minutes = 1·5 hours.</li> </ul>	<ul> <li>Reads and records any time in both 12 hour and 24 hour notation and converts between the two.</li> <li>Knows the relationships between commonly used units of time and carries out simple conversion calculations, for example, changes 1<sup>3</sup>/<sub>4</sub> hours into minutes.</li> <li>Uses and interprets a range of electronic and paper-based timetables and calendars to plan events or activities and solve real life problems.</li> <li>Calculates durations of activities and events, including situations bridging across several hours and parts of hours using 12 hour and 24 hour notation.</li> <li>Selects most appropriate unit of time for a given task and justifies choice.</li> <li>Chooses most appropriate timing device in practical situations and records using relevant units, including hundredths of a second.</li> </ul>		

Experience and Outcome for Planning Teaching, Learning and Assessment	Using simple time periods, I can give a good estimate of how long a journey should take, based on my knowledge of the link between time, speed and distance.  MNU 2-10c		
•	Progression Through Second Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul> <li>I can calculate the duration (time) wh</li> <li>I understand what is meant by miles p</li> <li>I can investigate ways that time, spee</li> </ul>	per hour (mph) and kilometres per hour (km/h) and solve simple problems using this.	Estimates the duration of a journey based on knowledge of the link between speed, distance and time.	



## Aberdeen City Council Numeracy and Mathematics Progression Pathway

Curriculum Organiser Nu	um Organiser Numeracy: Measurement						
Awareness of size and amount  Comparison of size and amount  Concept of area  Convert units  Formula and interrelationships  Concept of volume  Concept of volume  Concept of volume							
EARLY LEVEL		FIRST LEVEL	SECOND LEVEL				
measure, size, compare, estimate, enough, not enough, too much/little/many nearly, close to, about the same as, over, u almost, half, full/empty, holds, containe length, width, height, depth, long, short, high, low, wide, narrow, deep, shallow, thic long/er/est, short/er/est/, tall/er/est, high/near, far close	r/few, nder, capad er, tall, k, thin	oughly, about, approximately, scale, city, volume, measuring cylinder, contains, litre (I), half-litre, metre, ruler, metre stick, further, furthest, ), centimetre (cm), millimetres (mm) kilometres (km), mile, distance apart, between, tape measure	measurement, standard, metric, imperial unit, millilitre (ml), centilitre (cl), pint, gallon, breadth, edge, perimeter, metric unit, imperial unit, circumference, feet, foot, inches, inch				
THIRD LEVEL		FOURTH LEVEL					
degree of accuracy, diameter, radius	Consolida	tion of previous terms at Fourth Leve	See Aberdeen City Council Progressive Numera and Mathematics Vocabulary Booklet for subject specific vocabulary on: <i>Mass; Area.</i>				



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure – Measurement			
Milestone/s	Awareness of Size and Amount; Comparison of Size and Amount; Non-Standard			
	EARLY LEVEL			
Experience and Outcome for Planning Teaching, Learning and Assessment	I have experimented with everyday items as units of measure to invite in my environment, sharing my findings with others.  MNU 0-11a	vestigate and compare sizes and amounts		
Progression T  ←	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level			
<ul> <li>I can give examples of where measurement is used, for example in baking.</li> <li>I can use the terms long/short, tall, wide, heavy/light.</li> </ul>	<ul> <li>I can put objects in order using length, height, mass or</li> </ul>	Shares relevant experiences in which measurements of lengths, heights, mass and capacity are used, for example, in baking.		
	capacity.	Describes common objects using appropriate measurement language, for example, tall, heavy and empty.		
<ul> <li>I can put objects in order of size.</li> <li>I can compare the weight of two objects and identify which is heavier or lighter.</li> <li>I can find an object that is 'longer', 'shorter', 'heavier' or 'lighter'.</li> <li>I can compare two containers and identify which holds more or less.</li> <li>I can use parts of my body to measure objects.</li> </ul>	<ul> <li>I can compare some differences in non-standard measurements.</li> <li>I can estimate how long or heavy an object is or how much a container will hold.</li> <li>I can use full/empty, long/short, wide/narrow, tall/short, heavy/light and holds more/holds less.</li> <li>I can measure the length, mass and height of familiar objects using non-standard units.</li> <li>I can record findings of practical investigations.</li> </ul>	<ul> <li>Compares and describes lengths, heights, mass and capacity using everyday language including longer, shorter, taller, heavier, lighter, more and less.</li> <li>Estimates, then measures, the length, height, mass and capacity of familiar objects using a range of appropriate non-standard units.</li> </ul>		



### Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure – Measurement	
Milestone/s	Comparison of Size and Amount; Concept of Area; Concept of Volume; St	andard Units; Calculations involving Measurement
	FIRST LEVEL	
Experience and Outcome for Planning Teaching, Learning and Assessment	I can estimate how long or heavy an object is, or what amount it holds, using evappropriate instruments and units.  MNU 1-11a I can estimate the area of a shape by counting squares or other methods. MNU	
	Progression Through First Level	Benchmarks to Support Teachers' Professional
<b>←</b>		Judgement of Achievement of a Level
I can use non-standard units to estimate and measure length, height, mass and capacity.	<ul> <li>I can estimate and accurately measure length, height, weight and capacity using appropriate standard units, for example metres and centimetres, kilograms and grams, litres and millilitres.</li> <li>I can show my understanding of the relationship between units in standards units of measurement, fo example 1m = 100cm, 1kg = 1000g.</li> </ul>	reasonable estimates of length, height, mass
	<ul> <li>I can select and use appropriate devices to measure length, height, weight and capacity, reading scales accurately.</li> <li>I can read scales identifying points between full units using my knowledge of fractions.</li> <li>I can compare my initial estimate to my final answer.</li> </ul>	<ul> <li>Records measurements of length, height, mass and capacity using the appropriate standard units, for example, millimetres (mm),</li> </ul>
I can estimate how many tiles/blocks it would take to cover a shape exactly and investigate this.	<ul> <li>I can count squares to measure the area of a shape.</li> <li>I can create shapes with a given area using square tiles or grids.</li> <li>I can recognise that different shapes can have the same area.</li> <li>I can create shapes within a given area to at least the nearest half square using square tiles or grids.</li> </ul>	of measure to make simple conversions, for example, 1m 58= 158cm.  • Read a variety of scales on measuring devices,



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure	– Measurement	
Milestone/s	Concept of Area; Concept of Vo Measurement; Formula and Int		Units; Calculations involving
	SECO	OND LEVEL	
Experience and Outcome for Planning Teaching, Learning and Assessment	I can use the common units of measure solving problems. MNU 2-11b	e, convert between related units of the r	hen making an estimate of measure. MNU 2-11a metric system and carry out calculations when a of a simple 2D shape or volume of a simple 3D
•	Progression Through Second Level	-	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level
<ul> <li>I can accurately measure and estimate the size and distance of objects using the appropriate tools and units.</li> <li>I can estimate the size of familiar objects by comparing them to another object.</li> </ul>	<ul> <li>I can apply my skills of measuring accurately using appropriate units of measure.</li> <li>I can investigate the size of familiar objects and use this knowledge to estimate and accurately compare length, mass, area or capacity.</li> </ul>	<ul> <li>I can select appropriate units of measurement to solve problems.</li> <li>I can show my understanding of measurement of familiar objects and through problem solving.</li> </ul>	<ul> <li>Estimates to the nearest appropriate unit, then measures accurately: length, height and perimeter in millimetres (mm), centimetres (cm) and metres (m); distances in kilometres (km); weights in grams (g) and kilograms (kg); capacity in millilitres (ml) and litres (l).</li> <li>Uses the comparative size of familiar objects to make reasonable estimations of length, mass, area and capacity.</li> </ul>
<ul> <li>I know the value of units of measure, for example 1000m = 1km, 1000g = 1kg, 10mm = 1cm etc. and can convert between them.</li> <li>I can choose the most appropriate measuring device for a given task and can read it accurately.</li> </ul>	<ul> <li>I can convert between different units of measure, for example 3·5km = 3500m or 1 metre 25 centimetres = 1·25m</li> <li>I can read scales on measuring devices calculating unmarked intervals.</li> <li>I know and understand that in everyday life we use imperial units, for example miles or stones.</li> </ul>	• I can record measurements in a variety of ways using decimal notation up to 3 places, for example 550cm = 5.5m or 3.009kg = 3kg 9g.	<ul> <li>Converts between common units of measurement using decimal notation, for example, 550cm = 5.5m; 3.009kg = 3009g and applies this knowledge when solving problems.</li> <li>Chooses the most appropriate measuring device for a given task, carrying out the required calculation, recording results in the correct unit.</li> <li>Reads a variety of scales accurately.</li> <li>Demonstrates understanding of the conservation of measurement.</li> <li>Shows awareness of imperial units used in everyday life, for example, miles or stones</li> </ul>

Curriculum Organiser	Number, Money and Measure – Mea	asurement	
	Concept of Area; Concept of Volume Measurement; Formula and Interrela	ationships	lculations involving
Experience and Outcome for Planning Teaching, Learning and Assessment	I can explain how different methods can b object. MNU 2-11c	DEVEL  December 2 be used to find the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of a single control of the perimeter and area of the perimeter and ar	
<ul> <li>I can calculate perimeter of square and rectangles by adding the sides</li> <li>I can calculate the area of rectangles and squares by multiplying two adjacent sides.</li> </ul>	e .	<ul> <li>I can use formula to calculate perimeter of squares and rectangles.</li> <li>I can calculate the area of a right angled triangle using the knowledge A = ½ × l × b.</li> <li>I can draw a triangle accurately given perimeter or area.</li> <li>I can calculate the area of composite shapes made from squares, rectangles and triangles.</li> <li>I can calculate the area of a parallelogram.</li> </ul>	<ul> <li>Draws squares and rectangles accurately with a given perimeter or area.</li> <li>Calculates the perimeter of simple straight-sided 2D shapes in millimetres (mm), centimetres (cm) and metres (m) and explains the choice of method used.</li> <li>Calculates the area of squares, rectangles and right angled triangles in square millimetres (mm²) square centimetres (cm²) and square metres</li> </ul>
I can investigate and measure the volume of a range of containers using water.	I can use cubes to measure containers.	• I can calculate the volume of cubes and cuboids using the formula $V=l\times b\times h$ and the correct units.	<ul> <li>(m²) and explains the choice of method used.</li> <li>Calculates the volume of simple 3D objects in cubic centimetres (cm³) and cubic metres (m³) and explains the choice of method used.</li> </ul>



urriculum Organiser	Numeracy: Data and Analysis	
	Concept of data Concept of data analyzis  Display and communicate  Drawing conclusions	
EARLY LEVEL	FIRST LEVEL	SECOND LEVEL
graphs, charts, collect, data, pictogram	bar graph, block graph, tables, Carroll diagrams, Venn diagrams, axes	survey, line graph, frequency table, pie chart, spreadsheets
THIRD LEVEL	FOURTH LEVEL	
robust, vague, misleading, sample size, representative sample, bias, tren compound bar graph/line graph	mean, median, mode, range, data set, grouped data, d, continuous data,	



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Information Handling – Data and Analysis	
Milestone/s	Concept of Data Analysis; Collect and Organise; Display and Com	municate
	EARLY LEVEL	
Experience and Outcome for Planning Teaching, Learning and Assessment	I can collect objects and ask questions to gather information, organising and displanted MNU 0- 20a I can match objects, and sort using my own and others' criteria, sharing my ideas of MNU 0- 20b I can use the signs and charts around me for information, helping me plan and match MNU 0- 20c	vith others.
-	Progression Through Early Level	Benchmarks to Support Teachers'  → Professional Judgement of Achievement of a Level
<ul> <li>I can use real objects to display sets.</li> <li>I can collect information about myself a pupils, for example hair colour, eye colour.</li> <li>I can sort objects by colour, shape, size</li> <li>I can make a simple tally as collections</li> <li>I can interpret simple pictographs and data that it shows, for example on – Fri day does the kitchen have to order in m</li> <li>I can create, with support, a simple pict</li> </ul>	<ul> <li>I can collect information about myself and about other pupils then sort data.</li> <li>etc. into sets.</li> <li>I can make a tally as collections of objects.</li> <li>I can collate data into a simple table that communicates the process and justifies the choice of criteria.</li> <li>comment on the lunch orders, which nost pizza.</li> <li>I can interpret simple charts and graphs and demonstrations by applying to real life contexts.</li> </ul>	for a specific purpose.  Collects and organises objects for a specific purpose.  Applies counting skills to ask and answer questions, make relevant choices and decisions based on the data.  Uses knowledge of colour, shape, size and other properties to match and sort items in a variety of different ways.  Contributes to concrete or pictorial



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Information Handling – Data and	Analysis	
Milestone/s	Collect and Organise; Display and	Communicate	
	FIRST	LEVEL	
Experience and Outcome for Planning Teaching, Learning and Assessment	MNU 1- 20a I have used a range of ways to collect infor others' criteria. MNU 1- 20b	data is presented and can ask and answer quantion and can sort it in a logical, organised a display data simply, clearly and accurately la	and imaginative way using my own and
•	Progression Through First Level	-	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level
<ul> <li>I can conduct a survey, for example using a questionnaire with yes or no answers.</li> <li>I can interpret information from bar graphs and diagrams.</li> </ul>	<ul> <li>I can conduct a survey involving four options or choices.</li> <li>I can interpret information from tables and charts.</li> </ul>	<ul> <li>I can independently collect, organise, display and interpret information using bar graphs, tables, diagrams and charts.</li> </ul>	<ul> <li>Asks and answers questions to extract key information from a variety of data sets including charts, diagrams, bar graphs and tables.</li> <li>Selects and uses the most appropriate way to gather and sort data for a given</li> </ul>
<ul> <li>I can complete a bar graph, table or diagram using information given and give it relevant labelling.</li> <li>I can use tally marks to represent quantity and total them at the end.</li> </ul>	<ul> <li>I can construct a bar graph which has a title, two axes labelled, bars evenly spaced etc.</li> <li>I can construct a table or diagram including relevant labelling.</li> <li>I can, with assistance, create a bar graph using digital technologies.</li> </ul>	<ul> <li>I can make use of digital technologies to display data, for example, as block graphs, bar graphs, tables, Carroll diagrams and Venn diagrams.</li> <li>I can use a simple data base to check information, for example my own details.</li> </ul>	<ul> <li>purpose, for example, a survey, questionnaire or group tallies.</li> <li>Uses a variety of different methods, including the use of digital technologies, to display data, for example, as block graphs, bar graphs, tables, Carroll diagrams and Venn diagrams.</li> <li>Includes a suitable title, simple labelling on both axes and an appropriate scale where one unit represents more than one data value in graphs.</li> </ul>



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Information Handling – Data and	Analysis	
Milestone/s	Collect and Organise, Display and	Communicate, and Interrogate	
	<u>SECON</u>	D LEVEL	
Experience and Outcome for Planning Teaching, Learning and Assessment	information displayed, recognising that the I have carried out investigations and surve with others to collate, organise and comm	range of media used to present data, I can in e presentation may be misleading. MNU 2-2 eys, devising and using a variety of methods to nunicate the results in an appropriate way. M itable scale, by choosing appropriately from the e of technology. MTH 2-21a / MTH 3-21a	20a to gather information and have worked INU 2- 20b
-	Progression Through Second Level	-	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level
I can independently collect, organise, display and interpret information using bar graphs, tables and charts.	<ul> <li>I can independently collect, organise, display and interpret information using bar graphs, tables and charts and line graphs.</li> </ul>	<ul> <li>I can independently collect, organise, display and interpret information using a range of graphs, tables and pie charts (pre-sectioned).</li> </ul>	<ul> <li>Devises ways of collecting data in the most suitable way for the given task.</li> <li>Collects, organises and displays data accurately in a variety of ways including through the use of digital technologies, for example, creating</li> </ul>
• I can use a simple data base to extract information.	• I can create a simple data base.		surveys, tables, bar graphs, line graphs, frequency tables, pie charts and spreadsheets.  • Analyses, interprets and draws conclusions from a variety of data.
I can create a bar graph using digital technologies.	I can create a line graph and spread sheet using digital technologies.	<ul> <li>I can understand that data is presented in a variety of ways by the media and it is not always reliable.</li> </ul>	<ul> <li>Draws conclusions about the reliability of data taking into account, for example, the author, the audience, the scale and sample size used.</li> <li>Displays data appropriately making effective use of technology and chooses a suitable scale when creating graphs.</li> </ul>



Curriculum Organiser Num	eracy: Ideas of Chance and Uncertainty	
Simple choice and decision making	Predicting and decision making based on likelihood  Choice and decision making based on likelihood	Applying knowledge of probability
EARLY LEVEL	FIRST LEVEL	SECOND LEVEL
There are no Experiences and Outcomes at t level.	fair, unfair, likely, unlikely, likelihood, certain, uncertain, probable, possible, impossible	probability, chance, good chance, poor chance, no chance, risk, doubt, equally likely, equal chance, even chance, fifty-fifty, biased, random
THIRD LEVEL	FOURTH LEVEL	
event, mutually exclusive, probability	Consolidation of previous terms at Fourth Level	



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Information Handling - Ideas of Chance and Uncertainty
Milestone/s	
	EARLY LEVEL
	No Experiences and Outcomes at Early Level

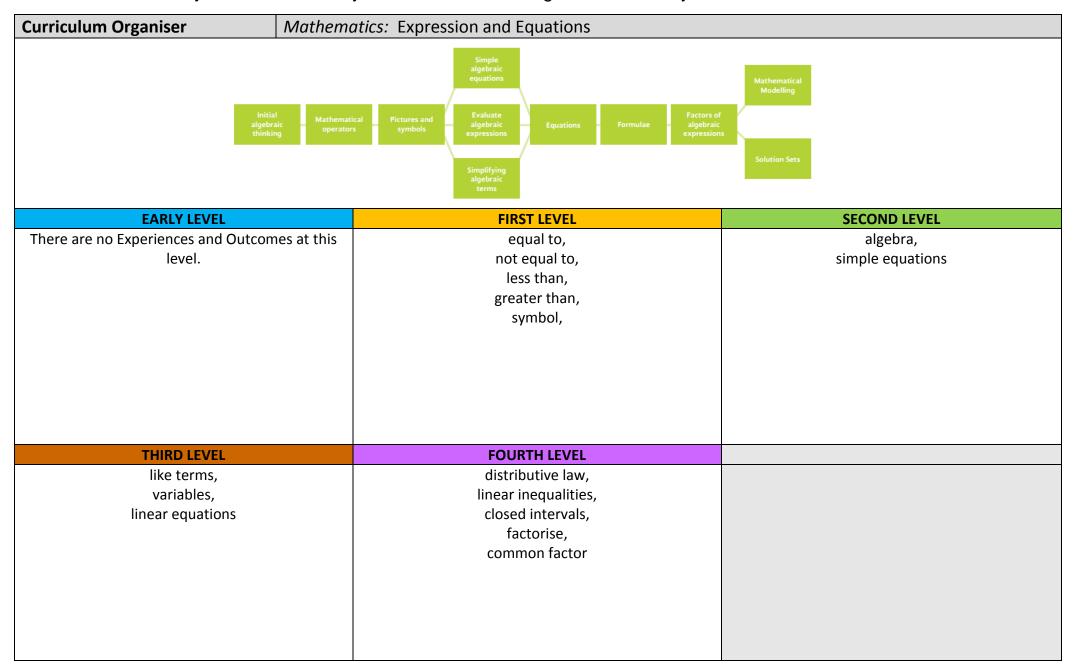
Curriculum Organiser	Information Handling - Ideas of Chance and Uncertainty	
Milestone/s	Simple choice and decision making; Predicting and describing a likel	ihood
	FIRST LEVEL	
Experience and Outcome for Planning Teaching, Learning and Assessment	I can use appropriate vocabulary to describe the likelihood of events occurring, using the and others to guide me.  MNU 1-22a	ne knowledge and experiences of myself
<b>4</b>	Progression Through First Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level
I am beginning to use appropriate vocabulary when describing the likelihood of events occurring such as might happen, might not happen, likely/unlikely, certain.	<ul> <li>I can discuss events using vocabulary that includes the terms certain, probable, unlikely/likely, possible/impossible etc. to describe outcomes.</li> <li>I can represent chance/likelihood of events on a number line.</li> <li>I can use the terms certain/uncertain, probable, likely/unlikely, possible/impossible, fair/unfair to predict the outcome of a scenario, for example if you pick a counter from a bag of 10 blue counters what is the probability of it being red?</li> <li>I can represent chance or likelihood of events on a number line from zero to one, including <sup>1</sup>/<sub>2</sub>.</li> </ul>	<ul> <li>Uses mathematical vocabulary appropriately to describe the likelihood of events occurring in everyday situations, including, probable, likely/unlikely, certain/uncertain, never, possible/impossible, fair/unfair.</li> <li>Interprets data gathered through everyday experiences to make reasonable predictions of the likelihood of an event occurring.</li> </ul>



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Information Handling - Ideas of Cl	hance and Uncertainty	
Milestone/s	Predicting and Describing Likeliho	ood; Choice and Decision Making Ba	ased on Likelihood; Probability
	SECON	<u>D LEVEL</u>	
Experience and Outcome for Planning Teaching, Learning and Assessment	I can conduct simple experiments involving probability.  MNU 2-22a	g chance and communicate my predictions a	nd findings using the vocabulary of
•	Progression Through Second Level	<b></b>	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level
<ul> <li>I can use appropriate vocabulary such as highly likely/unlikely etc., to describe the probability of an outcome/event.</li> <li>I can assign a numerical value to the likelihood of the occurrence of simple events on a 5 - point scale.</li> <li>I understand that probability can be represented by a fraction.</li> <li>I understand the concept of equally likely events – 'equal chance'.</li> <li>I can list all the possible outcomes of simple events using tree diagrams and organised lists.</li> </ul>	<ul> <li>I can investigate probability, through experimenting with tossing a coin, rolling a die etc., the possible outcomes of simple, random events.</li> <li>I can identify 1 as certain and 0 as impossible on the number line.</li> <li>I can place events on a number line to demonstrate simple probabilities, for example the probability of tossing a coin and it landing heads up is 0·5.</li> <li>I can arrange events in order to determine which is most or least likely to occur.</li> <li>I understand that probability can be represented by a ratio; one in two, one in three and use the notation 1:6.</li> </ul>	<ul> <li>I can use data to predict the outcome of a simple experiment and explain the reasoning behind the prediction.</li> <li>I understand that the more you carry out an experiment, the more confident you can become in predicting the result.</li> <li>I can use a number line from 0 to 1, where 0 is impossible and 1 is certain, to investigate and describe probability.</li> <li>I can place events on a number line to demonstrate the probability of any event.</li> <li>I can understand the terms favourable outcome and total outcomes.</li> <li>I am aware of how implications of chance are used in daily routines, decision making and the media.</li> <li>I can describe percentage chance, for example 100% chance, 0% chance, 50% chance.</li> </ul>	<ul> <li>Uses the language of probability accurately to describe the likelihood of simple events occurring, for example, equal chance; fifty-fifty; one in two, two in three; percentage chance and 1:6.</li> <li>Plans and carries out simple experiments involving chance with repeated trials, for example, what is the probability of throwing a double six if you throw two dice fifty times?</li> <li>Uses data to predict the outcome of a simple experiment.</li> </ul>







### Numeracy and Mathematics Progression Pathway

Mathematics
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Curriculum Organiser	Curriculum Organiser Number, Money and Measure - Expressions and Equations			
Milestone/s	Milestone/s			
EARLY LEVEL				
No Experiences and Outcomes at Early Level				

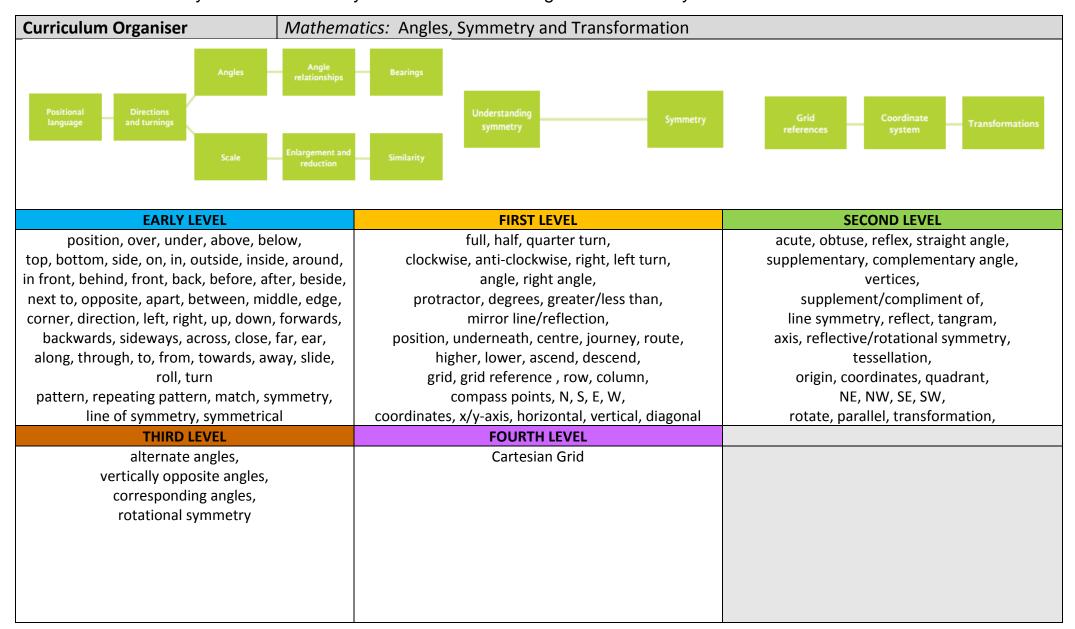
Curriculum Organiser	Number, Money and Measure - Expressions and Equations			
Milestone/s	Initial Algebraic Thinking; Mathematical Operators; Pictures and symbols; Simple Algebraic Equations			
	<u>FIRST</u>	<u>LEVEL</u>		
Experience and Outcome for Planning Teaching, Learning and Assessment	I can compare, describe and show number relationships, using appropriate vocabulary and the symbols for equals, not equal to, less than and greater than. MTH 1-15a  When a picture or symbol is used to replace a number in a number statement, I can find its value using my knowledge of number facts and explain my thinking to others. MTH 1-15b			
•	Progression Through First Level		Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul> <li>I can find the missing numbers in number sentences when symbols are used using numbers to at least 20.</li> <li>I can create a number statement using symbols for &lt;, &gt;, = within numbers to at least 20.</li> <li>I can make pictures or diagrams for 'equals' and 'not equal to'.</li> <li>I can demonstrate my understanding of the equal sign as a balance.</li> </ul>	<ul> <li>I can find the missing numbers in number sentences when symbols are used using numbers to at least 100.</li> <li>I can use a simple function machine for addition and subtraction operations, talking about the input and output.</li> <li>I can create a number statement using &lt;, &gt;, = within numbers to 100.</li> <li>I can create a number statement using 'not equal to'.</li> <li>I can apply my understanding of the equals sign as a balance (and knowledge of number facts) to solve simple algebraic problems where a picture is used to represent a number.</li> </ul>	<ul> <li>I can find the missing numbers in number sentences when symbols are used using numbers to at least 1000.</li> <li>I can use a simple function machine for all numerical operations (+, -, ×, ÷), talking about the input and output.</li> <li>I can create a number statement using &lt;, &gt;, = and 'not equal to' ≠ within numbers to 1000.</li> <li>I can apply my understanding of the equals sign as a balance (and knowledge of number facts) to solve simple algebraic problems where a picture or symbol is used to represent a number.</li> </ul>	<ul> <li>Understands and accurately uses the terms 'equal to', 'not equal to', 'less than', 'greater than', and the related symbols (=,≠,&lt;,&gt;) when comparing sets of quantities.</li> <li>Applies understanding of the equals sign as a balance, and knowledge of number facts, to solve simple algebraic problems where a picture or symbol is used to represent a number, for example,</li> <li>□ + 17 = 30 and □ × 6 = 30</li> </ul>	



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure - Expressions and Equations			
Milestone/s	Pictures and Symbols; Simple Algebraic Equations; Evaluate Algebraic Expressions; Equations;			
	Formulae			
	SECOND LEVEL			
Experience and Outcome for Planning Teaching, Learning and Assessment				
<b>←</b>	Progression Through Second Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level		
I can use function machines forward and reverse using addition and subtraction.	<ul> <li>I can use function machines forward and reverse, including two or more operations.</li> <li>I can use function machines forward and reverse, using all operations.</li> </ul>	• Solves simple algebraic equations with one variable, for example, $a-30=40$ and $4b=20$		







Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Shape, Position and Movement - Angles, Symmetry and Transformation			
Milestone/s	Positional Language; Directions and Turning; Understanding Symmetry; Symmetry			
		EARLY LEVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment	In movement, games, and using technology I can use simple directions and describe positions. MTH 0-17a  I have had fun creating a range of symmetrical pictures and patterns using a range of media. MTH 0-19a			
<b>-</b>	Progression T	hrough Early Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul> <li>I can place an object in a position: in front, behind, above, below, left, right, forwards and backwards.</li> <li>I can describe the position of one object in relation to another.</li> <li>I can follow or give instructions to move forwards and backwards.</li> </ul>		<ul> <li>I can find an object from given directions.</li> <li>I can move a device forwards, backwards, left and right.</li> <li>I can describe a journey when solving a problem.</li> </ul>	Understands and correctly uses the language of position and direction, including in front, behind, above, below, left, right, forwards and backwards, to solve simple problems in movement games.	
• I can create a symmetrical picture by for	olding.	<ul> <li>I can recognise when a shape is symmetrical with at least one line of symmetry.</li> <li>I can create or complete some simple symmetrical shapes/pictures.</li> <li>I can collect items or pictures of items from real life that are symmetrical, for example leaves, insects.</li> </ul>	Identifies, describes and creates symmetrical pictures with one line of symmetry.	

Curriculum Organiser	Shape, Position and Movement - Angles, Symmetry and Transformation				
Milestone/s	Angles; Angle Relationships; Bearings; Grid References; Symmetry				
		LEVEL			
Experience and Outcome for Planning Teaching, Learning and Assessment	MTH 1-17a I have developed an awareness of where goes describe position. MTH 1-18a	nd journeys using signs, words and angles as grid reference systems are used in everyday the wider environment and can create and r	contexts and can use them to locate and		
•	Progression Through First Level		Benchmarks to Support Teachers' Professional Judgement of		
<ul> <li>I can use positional vocabulary such as left and right, backwards and forwards, up and down.</li> <li>I can follow instructions to find an object.</li> <li>I can give specific instructions to find an object.</li> </ul>	<ul> <li>I can recognise a right angle and know that a right angle is 90°.</li> <li>I can use informal methods to estimate and measure whether angles are greater or less than 90°.</li> <li>I can find right angles in my environment and in 2D shapes.</li> <li>I can give and understand directions for turning through angles including full turn, half turn, quarter turn, clockwise, anticlockwise, right turn, left turn, right angle.</li> <li>I can plot coordinates on a grid.</li> </ul>	<ul> <li>I can create a square or rectangle by giving instructions using technology.</li> <li>I can follow and give directions using the names of 4 compass points.</li> <li>I can recognise the names of the 4 compass points and relate them to the appropriate angles.</li> </ul>	<ul> <li>Achievement of a Level</li> <li>Uses technology and other methods to describe, follow and record directions using words associated with angles, directions and turning including full turn, half turn, quarter turn, clockwise, anticlockwise, right turn, left turn, right angle.</li> <li>Knows that a right angle is 90°.</li> <li>Knows and uses compass points, North, South, East and West.</li> <li>Uses informal methods to estimate, compare and describe the size of angles in relation to a right angle.</li> <li>Finds right angles in the environment and in well-known 2D shapes.</li> <li>Describes, plots and uses accurate two figure grid references, demonstrating knowledge of the horizontal and vertical location.</li> </ul>		
<ul> <li>I can investigate symmetry in simple 2D shapes.</li> <li>I can find one line of symmetry in 2D shapes.</li> <li>I can complete the missing half of a symmetrical pattern or shape.</li> </ul>	<ul> <li>I can complete a symmetrical pattern, design or shape with more than one line of symmetry.</li> </ul>	<ul> <li>I can find 2 lines of symmetry on shapes.</li> <li>I can create a symmetrical pattern or design with more than one line of symmetry.</li> </ul>	<ul> <li>Identifies symmetry in patterns, pictures, nature and 2D shapes.</li> <li>Creates symmetrical pictures and designs with more than one line of symmetry.</li> </ul>		

Curriculum Organiser	Shape, Position and Movement - Angles, Symmetry and Transformation				
Milestone/s	Angles; Angle Relationships; Bearings; Grid References; Coordinate System; Scale				
	<u>SECON</u>	D LEVEL			
Experience and Outcome for Planning Teaching, Learning and Assessment	I have investigated angles in the environment and can discuss, describe and classify angles using appropriate mathematical vocabulary. MTH 2-17a  I can accurately measure and draw angles using appropriate equipment, applying my skills to problems in context. MTH 2-17b Through practical activities which include the use of technology, I have developed my understanding of the link between compass points and angles and can describe, follow and record directions, routes and journeys using appropriate vocabulary. MTH 2-17c Having investigated where, why and how scale is used and expressed, I can apply my understanding to interpret simple models, maps and plans. MTH 2-17d I can use my knowledge of the co-ordinate system to plot and describe the location of a point on a grid. MTH 2-18a / MTH 3-18a I can illustrate the lines of symmetry for a range of 2D shapes and apply my understanding to create and complete symmetrical pictures and patterns. MTH 2-19a / MTH 3-19a				
+	Progression Through Second Level	<b>→</b>	Benchmarks to Support Teachers' Professional Judgement of		
<ul> <li>I know a right angle is 90°, a straight line is 180° and a full turn is 360°.</li> <li>I know an acute angle is less than 90°.</li> <li>I know an obtuse angle is more than 90° but less than 180°.</li> <li>I know a reflex angle is more than 180°, but less than 360°.</li> </ul>	<ul> <li>I can accurately measure angles up to 360°.</li> <li>I can calculate missing angle(s) in a triangle.</li> </ul>	<ul> <li>I know that supplementary angles add to 180° and can carry out calculations using this knowledge.</li> <li>I know that complementary angles add to 90° and can carry out calculations using this knowledge.</li> <li>I can calculate missing angle(s) in quadrilaterals and regular polygons.</li> </ul>	<ul> <li>Achievement of a Level</li> <li>Uses mathematical language, including, acute, obtuse, straight and reflex to describe and classify a range of angles identified within shapes in the environment.</li> <li>Knows that complementary angles add up to 90 degrees and supplementary angles add up to 180 degrees and uses this knowledge to calculate missing angles.</li> </ul>		
<ul> <li>I can use technology to draw a range of angles.</li> <li>I can accurately measure angles up to 180°.</li> </ul>	<ul> <li>I can use technology to draw a range of angles.</li> </ul>	<ul> <li>I can construct and draw angles using a ruler and a protractor.</li> <li>I can use my knowledge of angles to solve problems.</li> </ul>	Measures and draws a range of angles to within ±2°		
<ul> <li>I know the eight compass points.</li> <li>I can follow and give directions involving the eight compass points.</li> </ul>	<ul> <li>I know the three figure bearings for the eight compass points.</li> <li>I can draw any bearing up to 180°.</li> </ul>	<ul> <li>I can use standard notation to record any 3 figure bearing, for example 060°.</li> </ul>	Uses knowledge of the link between the 8 compass points and angles to describe, follow and record directions.		

I can use grid references to read, plot and record locations on a grid.	I can use my knowledge of the coordinate system to plot and describe the location of a point on a grid.	<ul> <li>Interprets maps, models or plans with simple scales, for example, 1cm: 1km.</li> <li>Describes, plots and records the location of a point in the first quadrant on a grid using coordinate notation.</li> </ul>
<ul> <li>I can identify and draw lines of up to 4 lines of symmetry on 2D shapes.</li> <li>I can complete and/or create symmetrical shapes and patterns with and without digital technology.</li> </ul>	• I can identify and draw all lines of symmetry on a wide range of 2D shapes.	Identifies and illustrates all lines of symmetry on a wide range of 2D shapes and applies this understanding to complete a range of symmetrical patterns, with and without the use of digital technologies.



Curriculum Organiser	Mathemat	tics: Multiples, Factors and Primes	
	Multiple fact		
EARLY LEVEL		FIRST LEVEL	SECOND LEVEL
There are no Experiences and Outcome level.	es at this	There are no Experiences and Outcomes at this level.	prime number, multiples, factors, factor, quotient, divisible by, inverse
THIRD LEVEL		FOURTH LEVEL	
lowest common multiple, highest common multiple, common factor		Consolidation of previous terms at Fourth Level	



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure - Multiples, Factors and Primes				
Milestone/s					
	<u>EARLY</u>	LEVEL			
	No Experiences and O	utcomes at Early Level			
	<u>FIRST</u>	LEVEL			
	No Experiences and C	Outcomes at First Level			
Curriculum Organiser	Number, Money and Measure - N	Multiples, Factors and Primes			
Milestone/s	Multiples and factors; Common m	nultiples and factors			
	SECON	D LEVEL			
Experience and Outcome for Planning Teaching, Learning and Assessment	factors of numbers.  ATU 2.05e				
•	Progression Through Second Level				
<ul> <li>I understand what a multiple of a number is and how to generate a sequence of multiples.</li> <li>I can skip count forwards and backwards to identify multiples.</li> <li>I understand what a factor of a number is.</li> <li>I can find some of the factors of a given whole number.</li> </ul>	<ul> <li>I can use known relationships between multiplication and division to find multiples and factor pairs for a given whole number.</li> <li>I can find all the factors of any whole number.</li> </ul>	I can apply my knowledge and understanding of multiples and factors to solve related problems in number, money and measurement.	Identifies multiples and factors of whole numbers and applies knowledge and understanding of these when solving relevant problems in number, money and measurement.		



Curriculum Organiser	Mathematics: Patterns and R	elationships	
	Number patterns  Patterns  Formulae  Number sequences	Creating graphical Gradient representations	Equations of straight lines
EARLY LEVEL	FI	RST LEVEL	SECOND LEVEL
size, continue, bigger, larger, smaller, symmetrical, pattern, repeating pattern, match		revious terms at First Level	square numbers, triangular numbers, Fibonacci sequence, number patterns
THIRD LEVEL	FOU	URTH LEVEL	
sequence, sequence rule		gradient, formula, n <sup>th</sup> term	



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure – Patterns and Relationships			
Milestone/s	Patterns; Number Patterns			
		EARLY LEVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment	I have spotted and explored patterns in my own and the wider environment and can copy and continue these and create my ow patterns.  MTH 0-13a			
4	Progression	Through Early Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul> <li>I can explore, identify and discuss patterns in the environment.</li> <li>I can copy a repeating pattern.</li> <li>I can continue a repeating pattern.</li> </ul>		<ul> <li>I can copy a repeated pattern using shapes and numbers.</li> <li>I can continue a repeat pattern using shapes and numbers.</li> <li>I can create increasingly complex repeated patterns.</li> </ul>	<ul> <li>Copies, continues and creates simple patterns involving objects, shapes and numbers.</li> </ul>	
		<ul> <li>I can use language associated with patterns, for example next, before, after.</li> <li>I can describe a simple repeating pattern.</li> </ul>	<ul> <li>Explores, recognises and continues simple number patterns and describes them using appropriate mathematical vocabulary.</li> </ul>	
• I can find missing numbers on a number	er line up to 10.	<ul> <li>I can find missing numbers on a number within the range of 0 – 20.</li> <li>I can follow simple addition patterns.</li> <li>I can follow simple subtraction patterns.</li> </ul>	<ul> <li>Finds missing numbers on a number line within the range 0 – 20.</li> </ul>	



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure – Patterns and Relationships				
Milestone/s	Patterns; Number Patterns; Number Sequences				
	FIRS	ST LEVEL			
Experience and Outcome for Planning Teaching, Learning and Assessment	MTH 1-13a	ating patterns or designs, using a variety of me			
+	Progression Through First Level	<b>→</b>	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level		
<ul> <li>I can count forwards and backwards in 2s, 5s and 10s within 100 starting from a multiple of 10.</li> </ul>	<ul> <li>I can count forwards and backwards in 2s, 5s and 10s within 500 starting from any given number.</li> </ul>	<ul> <li>I can count forwards and backwards in 2s, 5s and 10s to at least 1000 starting from any given number.</li> <li>I can recognise and continue number sequences up to 1000.</li> </ul>	• Counts forwards and backwards in 2s, 5s and 10s from any whole number up to at least 1000.		
I can recognise and continue odd and even number sequences.	<ul> <li>I can count in 2s, 5s and 10s using a number square and counters to help me find patterns.</li> </ul>	<ul> <li>I can describe patterns in number using my knowledge of some multiplication tables.</li> <li>I can link number sequences in multiplication, for example 4, 8, 12, 16.</li> </ul>	Describes patterns in number, for example, in the multiplication tables and hundred square.		
<ul> <li>I can continue and create repeating patterns and sequences using practical resources.</li> </ul>			<ul> <li>Continues and creates repeating patterns involving shapes, pictures, symbols.</li> </ul>		
<ul> <li>I can find number patterns using addition and subtraction using practical resources and number lines.</li> </ul>	<ul> <li>I can double numbers to continue a given number sequence.</li> <li>I can skip count in jumps of 2, 5 and 10.</li> </ul>	<ul> <li>I can half numbers to continue a given number sequence.</li> <li>I can recognise, continue and explain the rule for simple number sequences.</li> <li>I can skip count using my knowledge of multiples.</li> </ul>	Describes, continues and creates number patterns using addition, subtraction, doubling, halving, counting in jumps (skip counting) and known multiples and is able to explain the rule applied.		



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure – Patterns and Relationships			
Milestone/s	Number patterns; Number sequences			
	SECON	ID LEVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment	Having explored more complex number sequences, including well-known named number patterns, I can explain the rule used to generate the sequence, and apply it to extend the pattern.  MTH 2-13a			
4	Progression Through Second Level		Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul> <li>I can continue a sequence using a rule explained in words, for example starting at 3 and add 4.</li> <li>I can describe a simple sequence using words.</li> <li>I can write the rule to a simple sequence.</li> <li>I can find a missing number in a simple sequence.</li> </ul>	<ul> <li>I can describe more complex sequences using words.</li> <li>I can write the rule to more complex sequence.</li> <li>I can find a missing number in a complex sequence.</li> </ul>	I can investigate and understand common sequences, for example Fibonacci, square numbers, triangular numbers.	Explains and uses a rule to extend well known number sequences including square numbers, triangular numbers, Fibonacci sequence.	
• I can apply knowledge of multiples, factors, square numbers and triangular numbers to generate number patterns for others to continue.			Applies knowledge of multiples, factors, square numbers and triangular numbers to generate number patterns.	



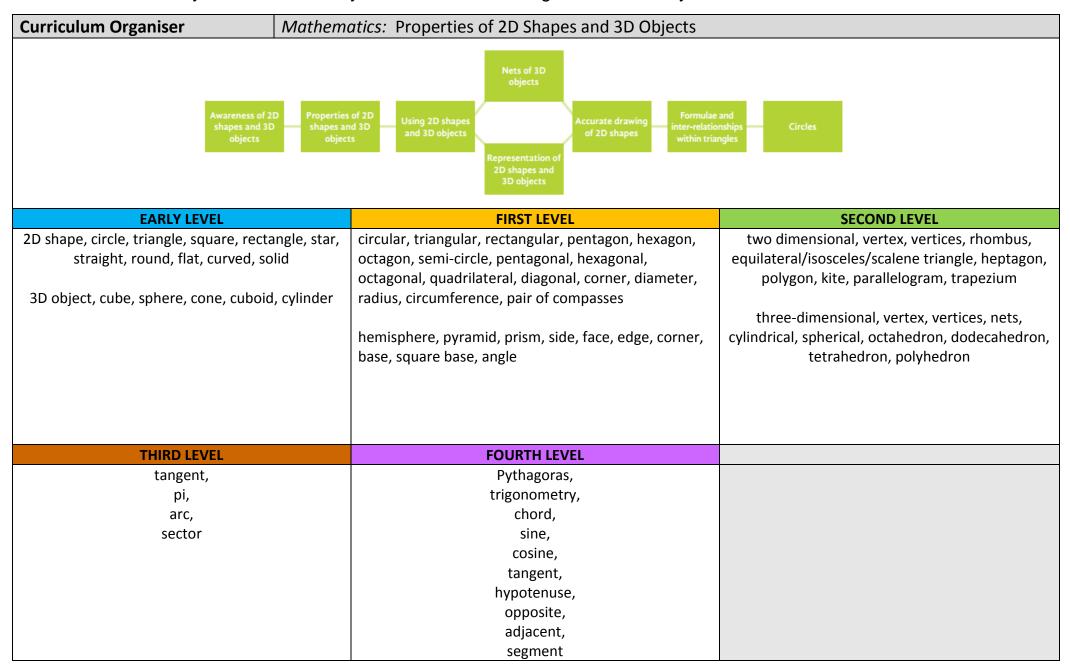
Curriculum Organiser	Mathematics: Powers and Roots				
	Pov	Scientific Roots			
EARLY LEVEL		FIRST LEVEL	SECOND LEVEL		
There are no Experiences and Outcorlevel.	mes at this	There are no Experiences and Outcomes at this level.	There are no Experiences and Outcomes at this level.		
THIRD LEVEL		FOURTH LEVEL			
powers, index, exponent, square root, roots, cubed, squared		Consolidation of previous terms at Fourth Level.			



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure - Powers and Roots			
Milestone/s	Powers			
	EARLY LEVEL			
No Experiences and Outcomes at Early Level				
FIDCT LEVEL				
FIRST LEVEL				
No Experiences and Outcomes at First Level				
SECOND LEVEL				
No Experiences and Outcomes at Second Level				







Curriculum Organiser	Shape, Position and Movement - Properties of 2D Shapes and 3D Objects			
Milestone/s	Awareness of 2	Awareness of 2D Shapes and 3D Objects		
		EARLY LEVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment				
•	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level			
<ul> <li>I can collect, handle and talk about a range of shapes.</li> <li>I can name shapes in the world around me.</li> <li>I can create or copy 3D structures using building blocks or everyday objects.</li> <li>I can recognise and name 2D shapes - square, circle, rectangle and triangle.</li> <li>I can find shapes that roll and shapes that do not roll.</li> <li>I can find shapes that stack and shapes that do not stack.</li> </ul>		<ul> <li>I can identify and match 2D shapes and 3D objects within the local environment.</li> <li>I can recognise and name 3D objects - cube, cuboid, cylinder, sphere and cone.</li> <li>I can describe 2D shapes.</li> <li>I can sort 2D shapes and 3D objects into groups.</li> <li>I can use the terms straight, round, flat, curved, rolls, stacks, solid to describe and sort 2D shapes and 3D objects.</li> <li>I can talk about the difference between 2D and 3D.</li> </ul>	Recognises, describes and sorts common 2D shapes and 3D objects according to various criteria, for example straight, round, flat and curved.	



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Shape, Position and Movement - Properties of 2D Shapes and 3D Objects				
Milestone/s	Properties of 2D Shape and 3D Objects				
	FIRST LEVEL				
Experience and Outcome for Planning Teaching, Learning and Assessment	Experience and Outcome for Planning Teaching, Learning and I have explored simple 3D objects and 2D shapes and can identify, name and describe their features using appropriate vocabulary. MTH 1-16a				
<b>←</b>					
<ul> <li>I can identify and name 2D shapes and 3D objects in different orientations and sizes.</li> <li>I can describe 2D shapes using the terms corners and sides.</li> <li>I can sort and classify common 2D shapes and everyday 3D objects.</li> <li>I can identify simple 2D shapes within 3D objects.</li> <li>I can describe 3D objects using faces, corners and sides.</li> <li>I can recognise 3D objects from 2D drawings.</li> </ul>	<ul> <li>I can identify and name pentagons, hexagons and octagons.</li> <li>I can identify and name triangular prisms and square based pyramids.</li> <li>I can identify the composition of 3D objects using my knowledge of 2D shapes.</li> <li>I can recognise 3D objects from 2D drawings.</li> <li>I can measure the distance around the outside of simple 2D shapes using my knowledge of properties.</li> </ul>	<ul> <li>I can identify and name simple quadrilaterals, for example rhombus, kite and trapezium.</li> <li>I can describe 2D shapes using the terms edges and vertices.</li> <li>I can describe 3D objects using the terms faces, edges, vertices and base.</li> <li>I understand that the perimeter is the distance around the outside of a shape.</li> <li>I can measure the perimeter of 2D shapes.</li> <li>I can identify right angles in well-known 2D shapes.</li> </ul>	<ul> <li>Names, identifies and classifies a range of simple 2D shapes and 3D objects and recognises these shapes in different orientations and sizes.</li> <li>Uses mathematical language to describe the properties of a range of common 2D shapes and 3D objects including, for example, side, face, edge, corner, base and angle.</li> <li>Identifies 2D shapes within 3D objects and recognises 3D objects from 2D drawings.</li> </ul>		
<ul> <li>I can investigate 2D shapes that tile.</li> <li>I can identify examples of tiling in the environment.</li> </ul>	<ul> <li>I can create a tiling pattern with one or two 2D shapes.</li> </ul>	<ul> <li>I can use a variety of 2D shapes to create a tiling pattern incorporating at least two different shapes.</li> <li>I can describe why some shapes tile and some do not.</li> </ul>	<ul> <li>Identifies examples of tiling in the environment and applies knowledge of the features of 2D shapes to create tiling patterns incorporating at least two different shapes.</li> </ul>		



Numeracy and Mathematics Progression Pathway

<b>Curriculum Organiser</b>	Shape, Position and Movement - Properties of 2D Shapes and 3D Objects			
Milestone/s	Properties of 2D Shapes and 3D Objects; Using 2D Shapes and 3D Objects; Nets of 3D Objects;			
	Representations of 2D Shapes	f 2D Shapes; Circles		
	SEC	OND LEVEL		
Experience and Outcome for Planning Teaching, Learning and Assessment	Having explored a range of 3D objects investigation can discuss where and w Through practical activities, I can show MTH 2-16b			
4	Progression Through Second Lev	el	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level	
<ul> <li>I can name and identify properties of right angled and equilateral triangles.</li> <li>I can name and classify 2D shapes and 3D objects and describe their properties using appropriate vocabulary including face, edge, vertex and angle.</li> <li>I can identify a 3D object from a net.</li> <li>I understand that a regular polygon is equiangular (all angles are equal in measure) and equilateral (all sides have the same length).</li> </ul>	<ul> <li>I can name and identify properties of right-angled, isosceles, equilateral and scalene triangles.</li> <li>I can identify the parts of a circle including the terms radius, diameter and circumference.</li> <li>I can create a net for a 3D object.</li> <li>I can distinguish between regular and irregular polygons based on reasoning about equal sides and angles.</li> </ul>	<ul> <li>I can recognise and name common quadrilaterals and describe their properties.</li> <li>I can understand the term diagonal and investigate the number of diagonals in a range of 2D shapes.</li> </ul>	<ul> <li>Describes 3D objects and 2D shapes using specific vocabulary including face, edge, vertex, angle, diagonal, radius, diameter and circumference.         Applies this knowledge to demonstrate understanding of the relationship between 3D objects and their nets.     </li> <li>Uses mathematical language to describe the properties of a wide range of regular and irregular 3D objects and 2D shapes.</li> </ul>	
• I can identify how and where 3D objects are used in the environment.		<ul> <li>I can identify and describe 2D shapes and 3D objects within the environment and explains why their properties match their function, for example, the importance of triangles in a bridge structure.</li> </ul>	Identifies and describes 2D shapes and 3D objects within the environment and explains why their properties match their function, for example, the importance of triangles in a bridge structure.	

Experience and Outcome for Planning Teaching, Learning and Assessment	I can draw 2D shapes and make representations of 3D objects using an appropria resources.  MTH 2-16c	te range of methods and efficient use of
<b>←</b>	Progression Through Second Level	Benchmarks to Support Teachers'  Professional Judgement of Achievement of a Level
<ul> <li>I know that the radius is half of the diameter and can use this knowledge to draw circles, using a pair of compasses.</li> <li>I can make use of digital technologies and mathematical instruments to draw 3D objects.</li> <li>I understand that there are instances when not all parts of the 3D object can be seen.</li> </ul>		<ul> <li>Knows that the radius is half of the diameter.</li> <li>Uses digital technologies and mathematical instruments to draw 2D shapes and make representations of 3D objects, understanding that not all parts of the 3D object can be seen.</li> </ul>



Curriculum Organiser	Mathematics:	Mathematics –	Its Impact on the World Pa	ast, Present and	Future
	thematics in the vironment	Numbers through history	Uses of mathematics	Famous mathematicians	
		Careers and ma	thematics in the workplace		
EARLY LEVEL		FI	RST LEVEL		SECOND LEVEL
No Experiences and Outcomes at Early	y Level.	num	ber systems,		construction, STEM
			lary is encouraged during the experiences and outcomes.		ocabulary is encouraged during these experiences and outcomes.
THIRD LEVEL		FOL	JRTH LEVEL		
Topic specific vocabulary is encouraged the teaching of these experiences and o	_		llary is encouraged during the experiences and outcomes.		



Numeracy and Mathematics Progression Pathway

Curriculum Organiser	Number, Money and Measure - Mathematics and its Impact on the World, Past, Present and Future				
Milestone/s					
	EARLY LEVEL				
	No Experiences and Outcomes at Early Level				
Curriculum Organiser	Number, Money and Measure - Mathematics and its Im	Number, Money and Measure - Mathematics and its Impact on the World, Past, Present and Future			
Milestone/s	Mathematics in the Environment; Numbers through His	tory; Uses of Mathematics			
	FIRST LEVEL				
Experience and Outcome for Planning Teaching, Learning and Assessment	I have discussed the important part that numbers play in the world and civilisations throughout history to record numbers.  MTH 1-12a	explored a variety of systems that have been used by			
	Progression Through First Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level			
<ul> <li>I can describe a variety of ways in wh</li> <li>I can investigate some number syste numbers.</li> <li>I can share my understanding of a sysnumbers, for example Early Humans,</li> </ul>	<ul> <li>Investigates and shares understanding of the importance of numbers in learning, life and work.</li> <li>Investigates and shares understanding of a variety of number systems used throughout history.</li> </ul>				
	SECOND LEVEL				
Experience and Outcome for Planning Teaching, Learning and Assessment	I have worked with others to explore, and present our findings on, how part it has played in advances and inventions.  MTH 2-12a	mathematics impacts on the world and the important			
P	rogression Through Second Level	Benchmarks to Support Teachers' Professional Judgement of Achievement of a Level			
<ul> <li>I can research ways in which mathematics has played an important role in advancing our world of work, for example,e in the construction industry and ways in which numeracy and mathematics equips learners with skills for life and work.</li> <li>I have researched jobs/careers where mathematics plays an important part, including STEM subjects and arts and business.</li> <li>I can research ways in which mathematics has played an important role in advancing inventions now and in the past, for example exploring the binary number system.</li> </ul>		<ul> <li>Researches and presents examples of the impact mathematics has in the world of life and work, for example, the use of triangles in construction.</li> <li>Contributes to discussions on the role of mathematics in the creation of important inventions, now and in the past.</li> </ul>			